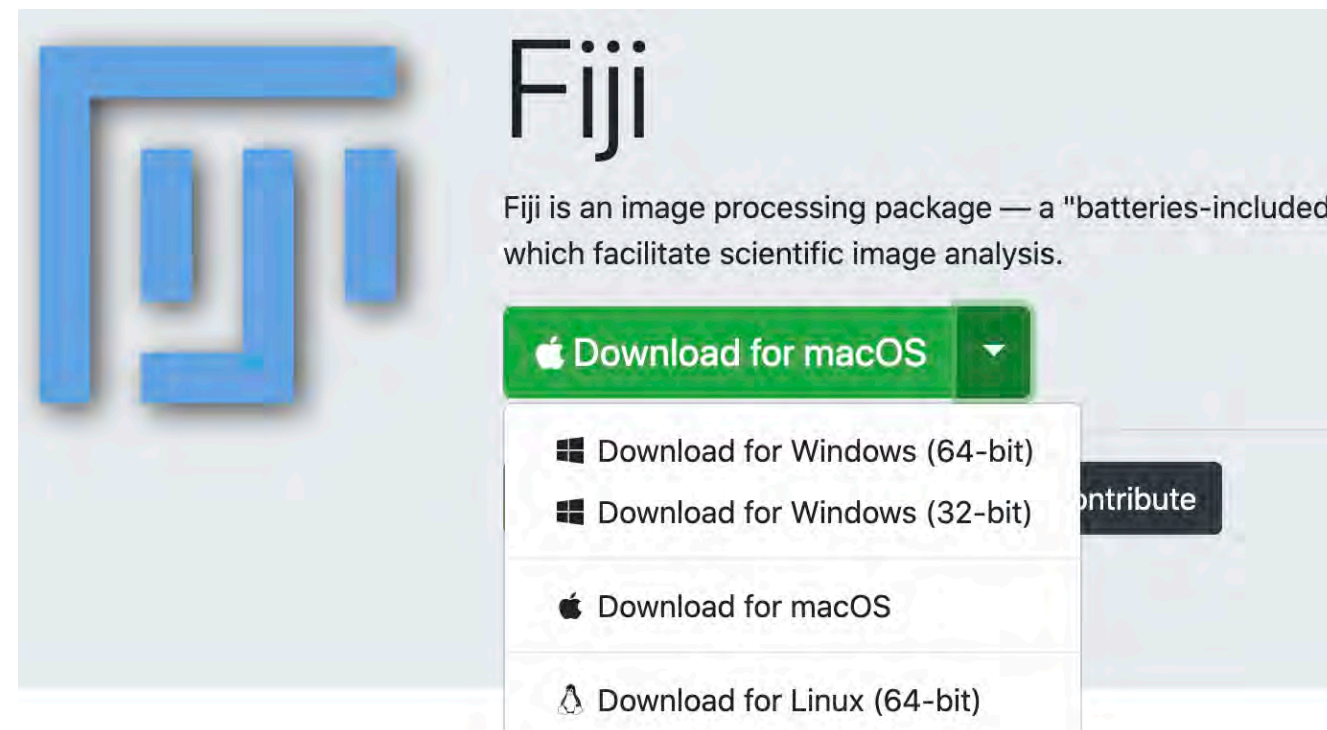


Install and Update Fiji

Download Fiji

<https://fiji.sc/>



<https://imagej.net/Fiji>

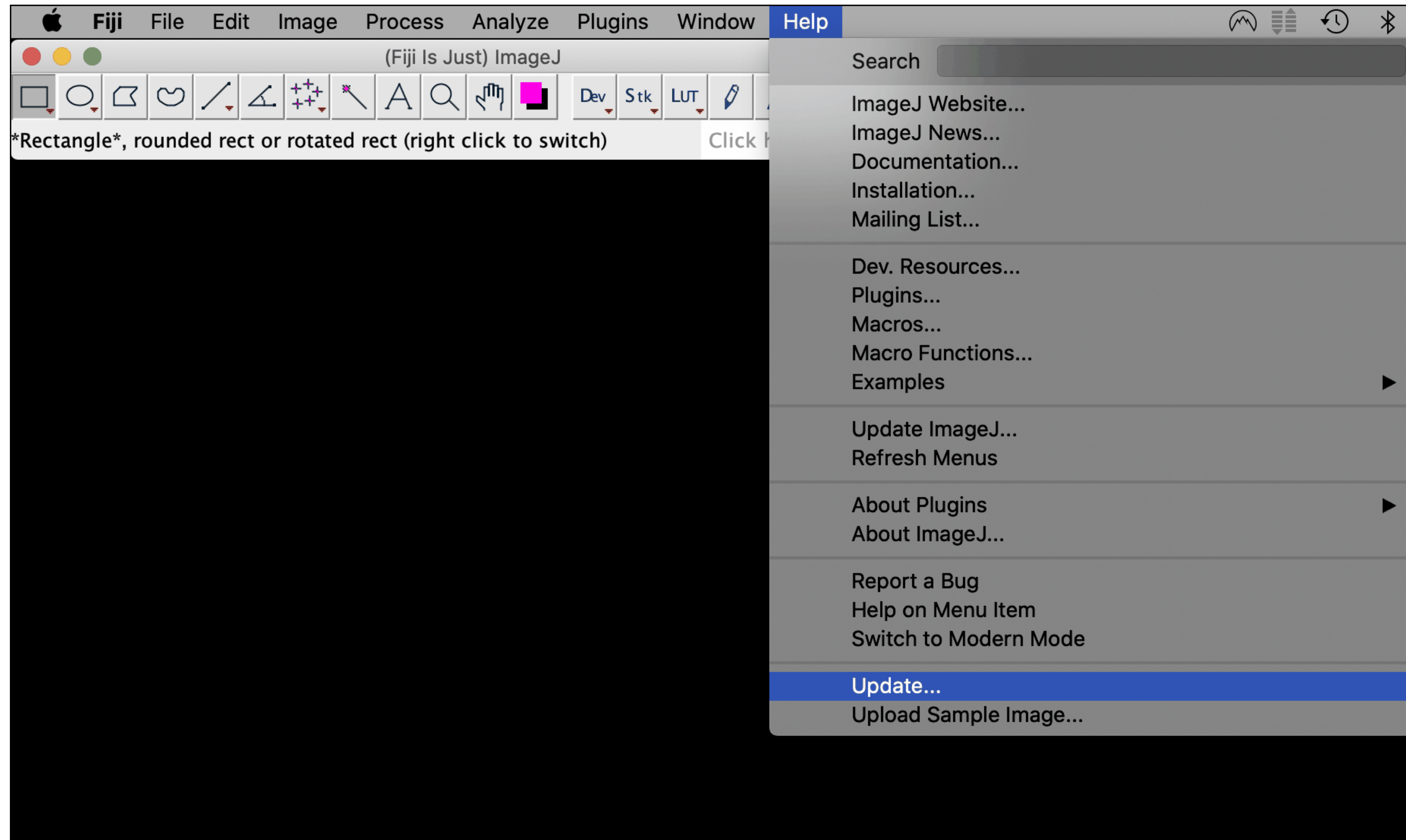


Fiji is distributed as a **portable application**,
which means that you do not have to run an installer.

Just download (zip file), unpack and start it.

Update Fiji

(and install/uninstall plugins)

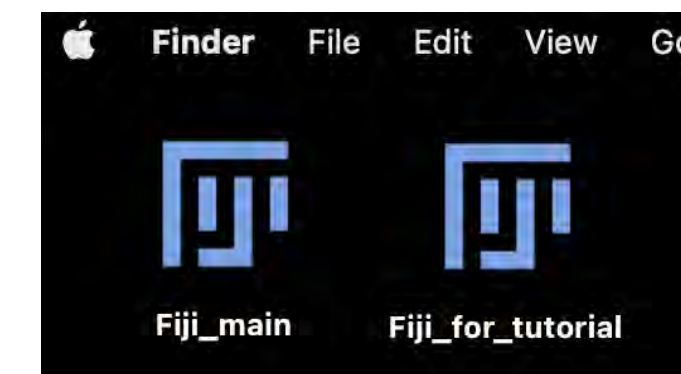


Help > Update...

To update Fiji and/or the plugins.

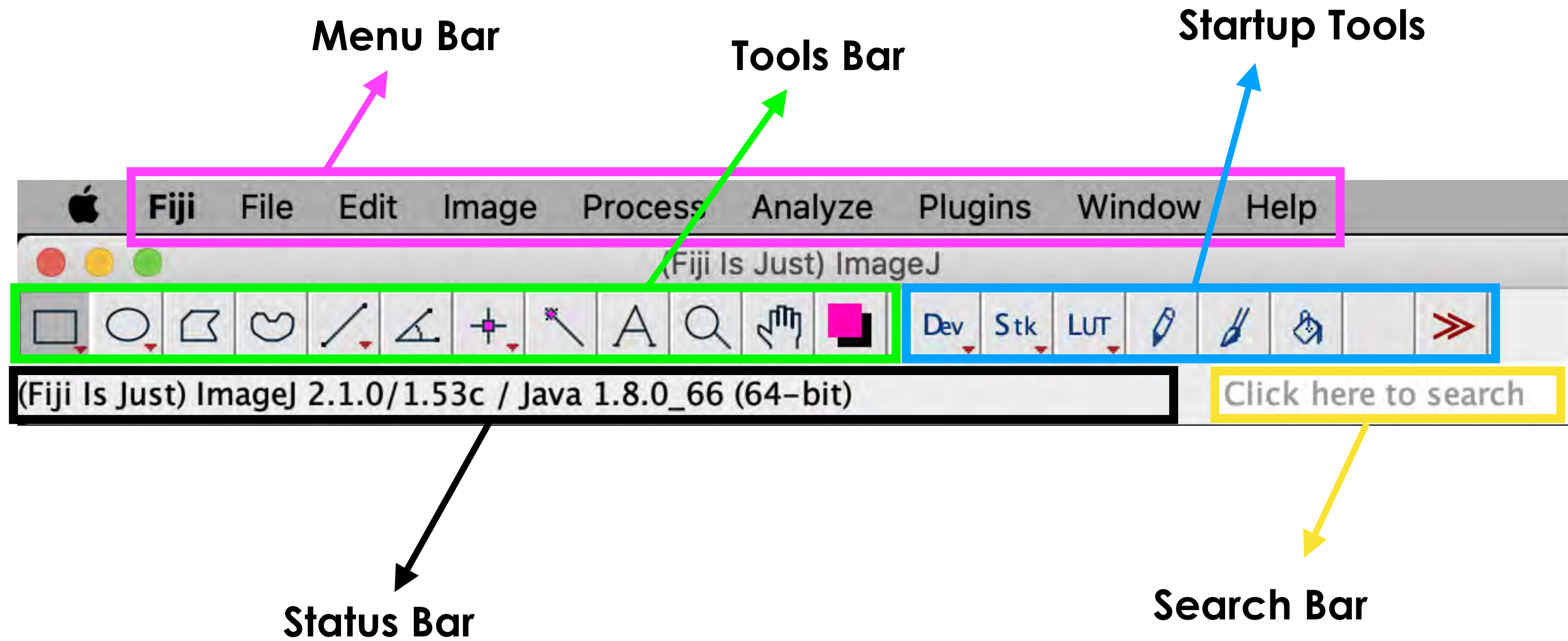
Apply Changes: Install/Update the listed plugins

Manage Update Sites: opens a list of plugins, you can select which one(s) to install in Fiji

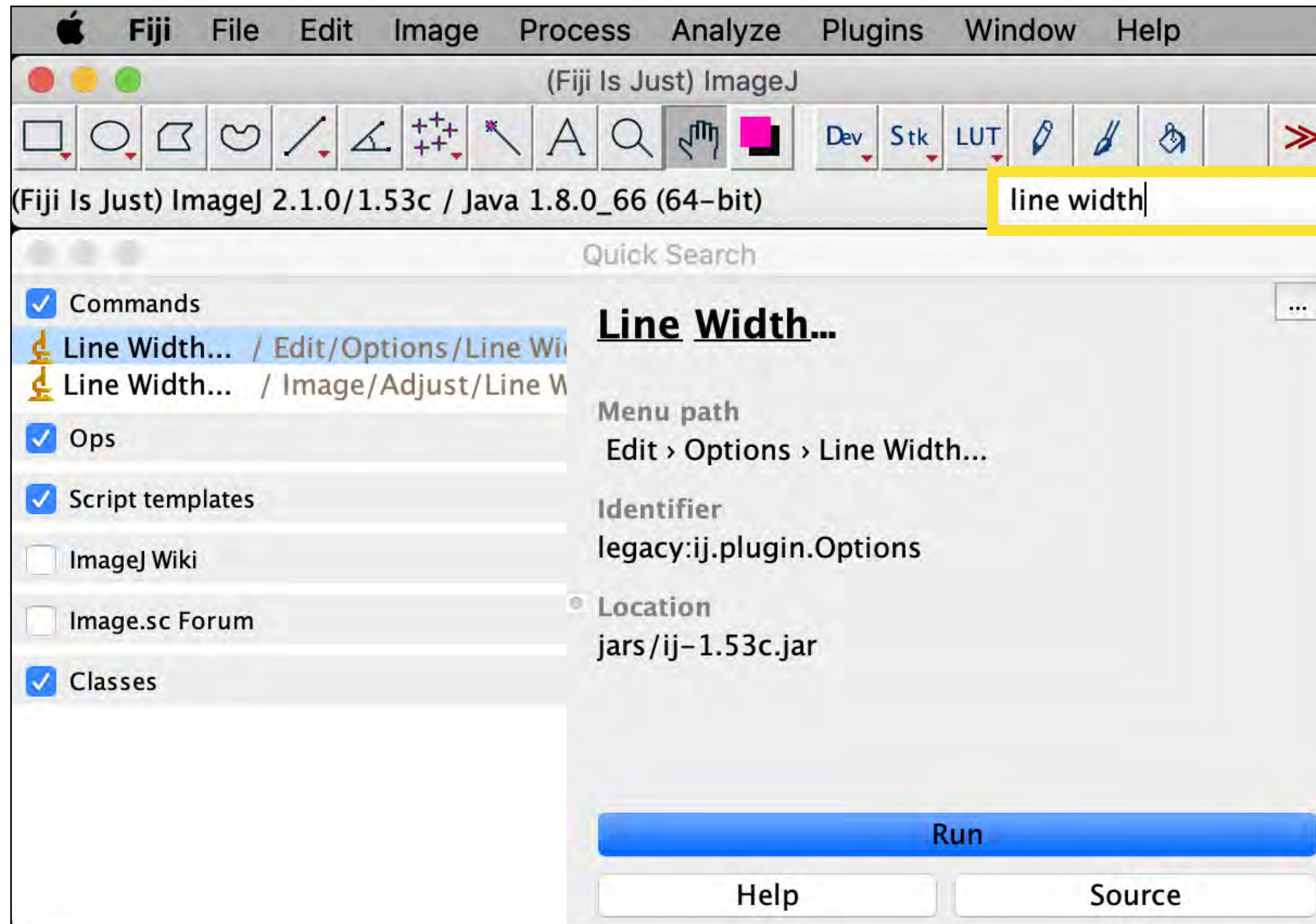


You can have more than one Fiji app!

Graphic User Interface (GUI)



Graphic User Interface (GUI)



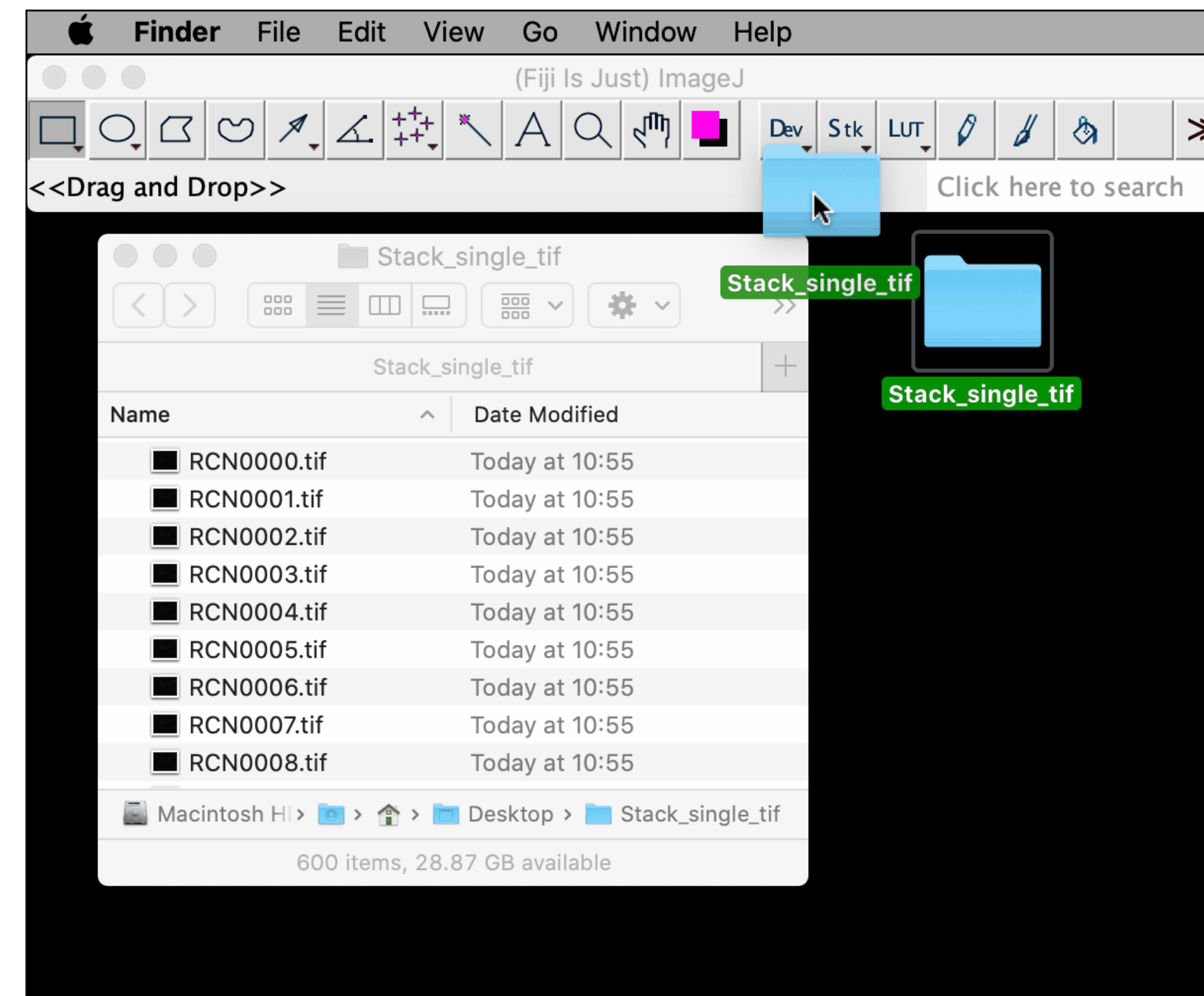
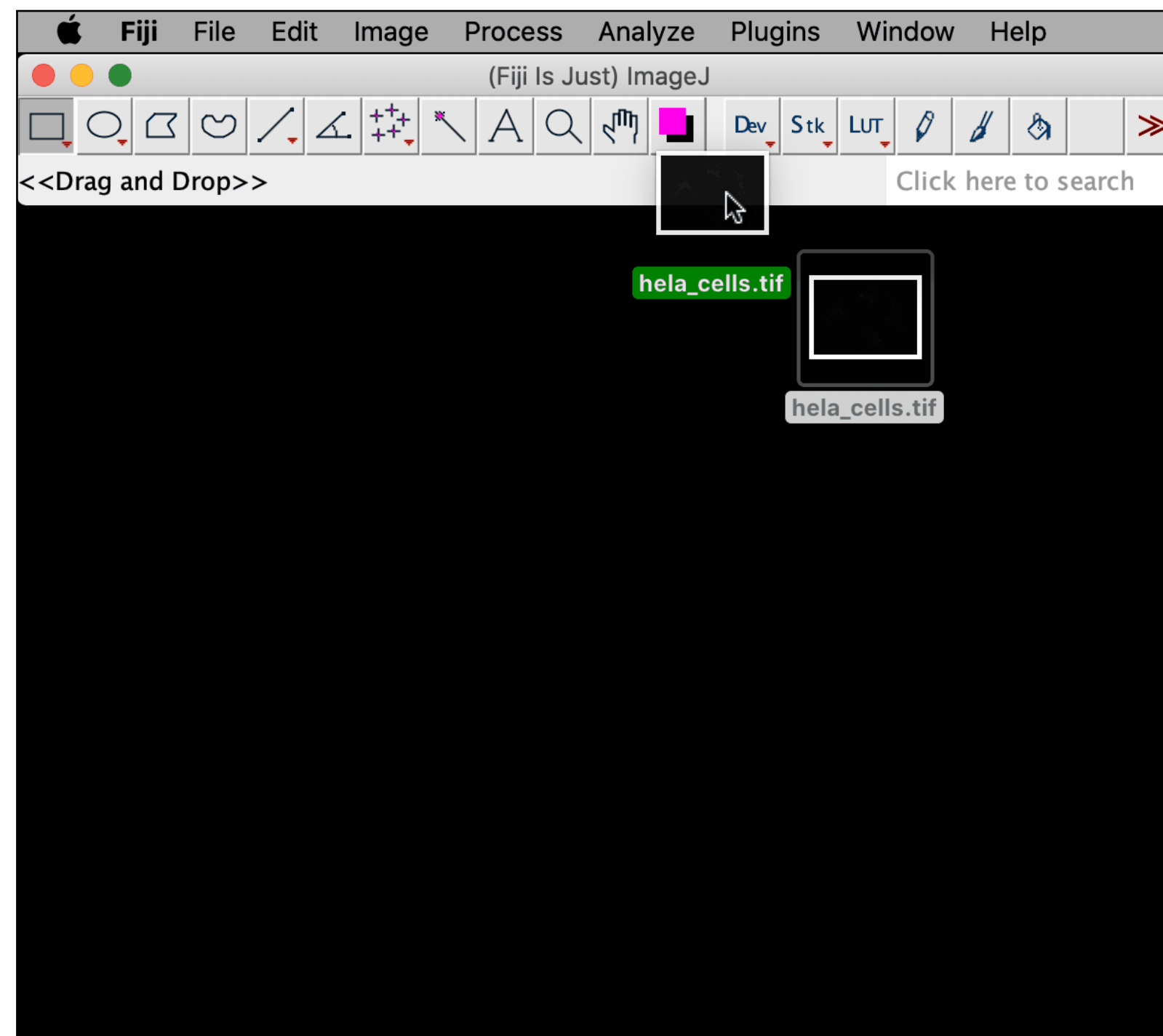
Search Bar
(L key shortcut)

****Plugins > Shortcuts > List Shortcuts - list of the default shortcuts***

*****Plugins > Utilities > Find Commands - search for Fiji Commands***

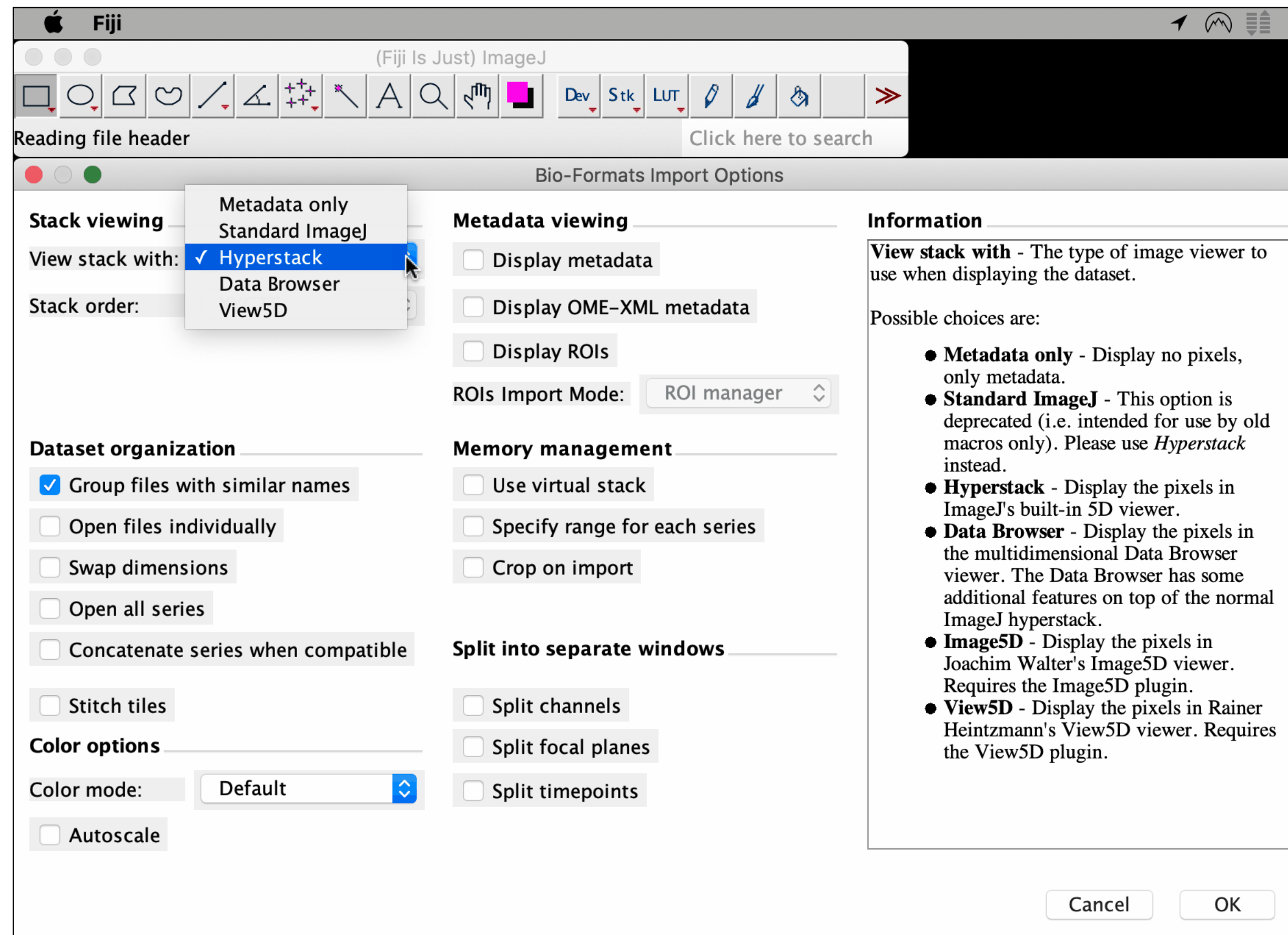
Open a file in Fiji

Drag and Drop the file you want to open onto the Status Bar.



Bio-Format Plugin

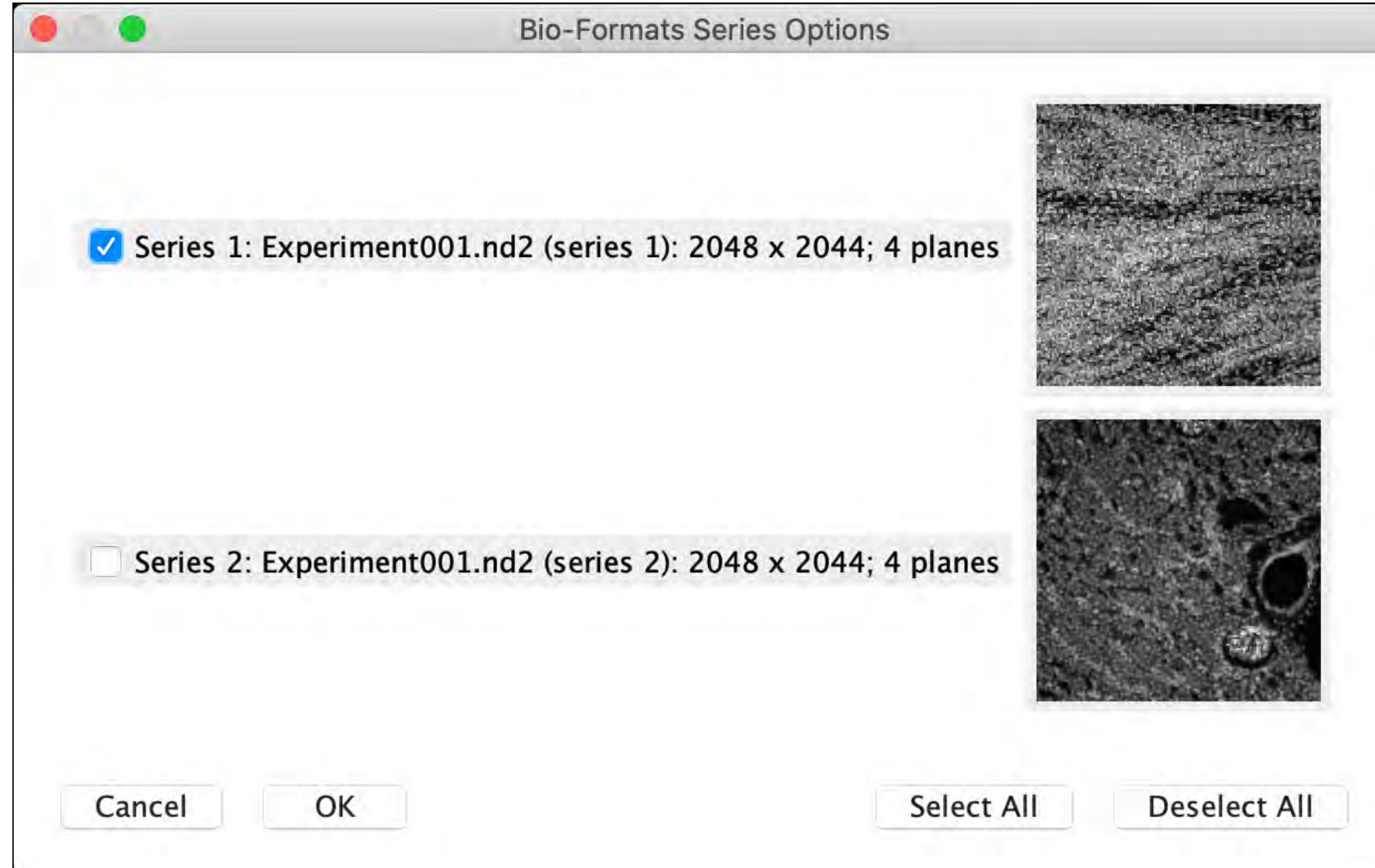
import a file - options



Import data from many life sciences file formats (e.g. @NIC .nd2 format)

Bio-Format Plugin

import a file - options

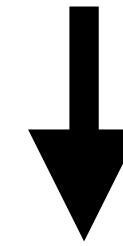


Bio-Format Plugin

import a file

Drag and Drop

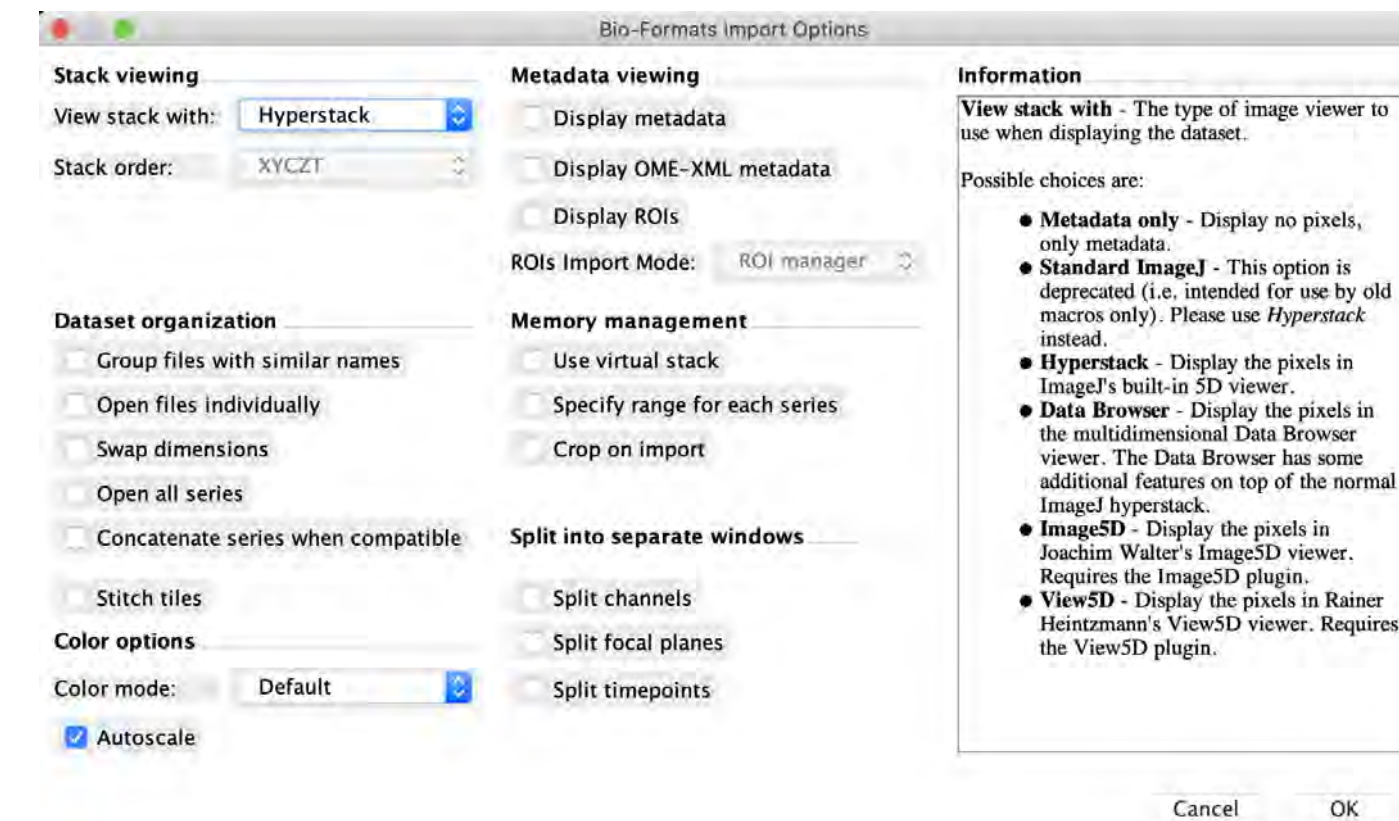
If you have a *tiff* file, “Drag and Drop”
does *not* open *Bio-Format Importer*.



File > Import > Bio-Formats

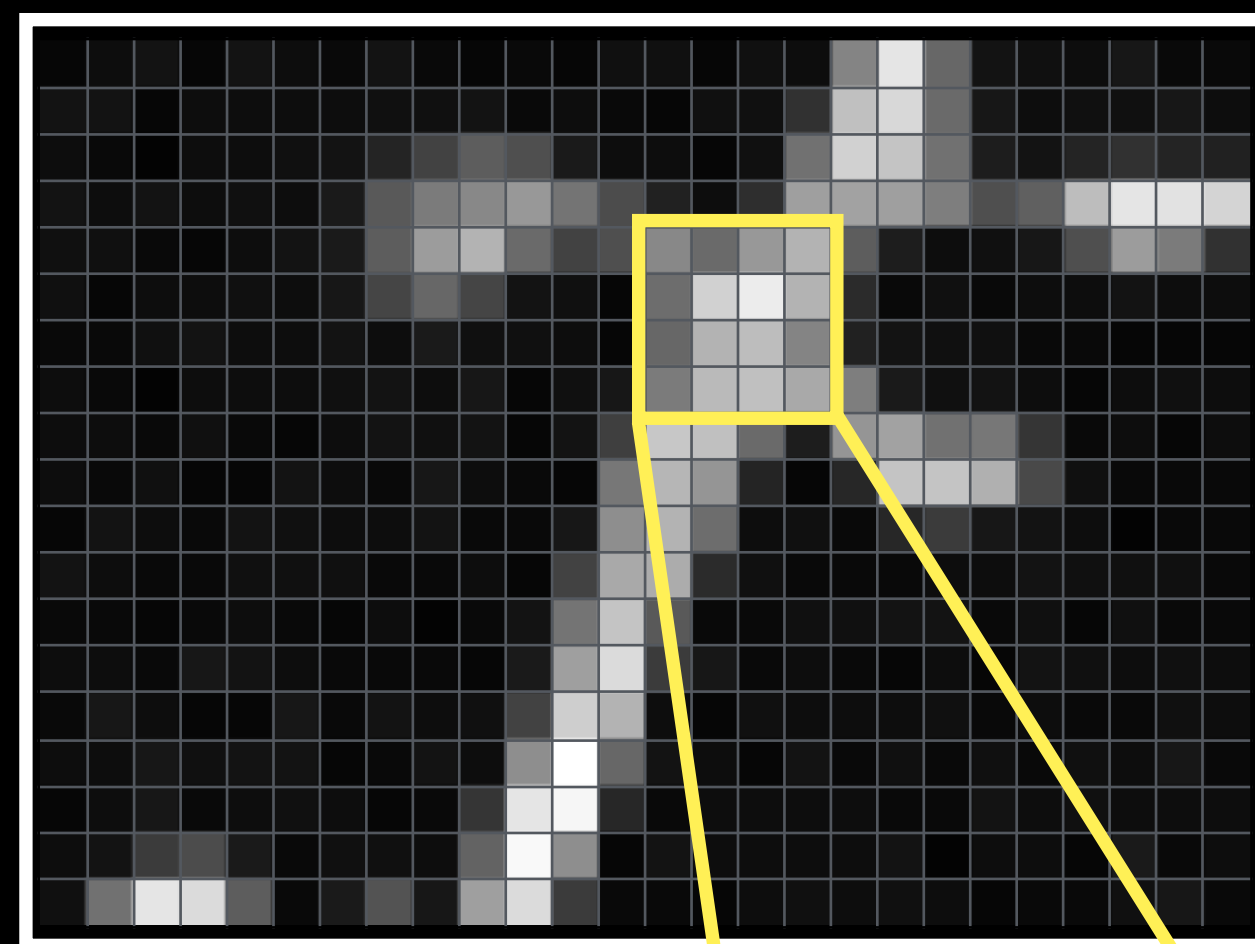
or

Plugins > Bio-Formats > Bio-
Formats Importer



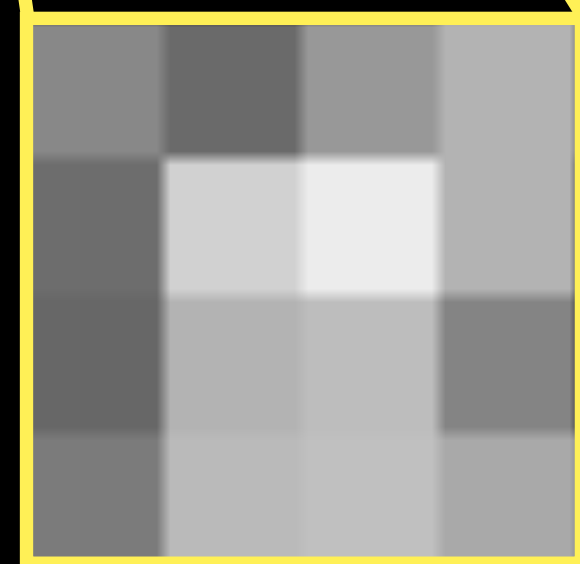
what is an image?

A digital image is a matrix of numbers!



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| | | | | | | | | | | | | | | | | | | | | | | | | | |
|----|-----|-----|-----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|----|-----|-----|-----|-----|
| 6 | 13 | 19 | 6 | 19 | 13 | 9 | 19 | 9 | 6 | 9 | 6 | 16 | 16 | 6 | 16 | 13 | 132 | 229 | 103 | 19 | 16 | 13 | 23 | 9 | 9 |
| 19 | 19 | 6 | 13 | 13 | 13 | 13 | 16 | 16 | 19 | 9 | 13 | 9 | 6 | 16 | 16 | 49 | 192 | 216 | 106 | 23 | 13 | 16 | 16 | 23 | 13 |
| 13 | 9 | 4 | 13 | 13 | 16 | 19 | 36 | 66 | 93 | 79 | 26 | 13 | 13 | 6 | 16 | 113 | 209 | 196 | 113 | 29 | 19 | 36 | 49 | 36 | 33 |
| 19 | 13 | 19 | 13 | 16 | 13 | 26 | 89 | 123 | 136 | 152 | 116 | 76 | 33 | 13 | 46 | 159 | 162 | 159 | 126 | 79 | 96 | 189 | 229 | 226 | 212 |
| 16 | 16 | 9 | 6 | 13 | 19 | 26 | 93 | 156 | 179 | 106 | 66 | 79 | 136 | 106 | 152 | 179 | 93 | 29 | 13 | 16 | 23 | 79 | 156 | 123 | 49 |
| 16 | 6 | 13 | 13 | 16 | 13 | 23 | 69 | 103 | 69 | 19 | 16 | 6 | 109 | 209 | 236 | 179 | 43 | 9 | 16 | 9 | 13 | 13 | 19 | 13 | 13 |
| 9 | 9 | 16 | 19 | 13 | 13 | 19 | 13 | 26 | 16 | 16 | 13 | 6 | 103 | 179 | 189 | 132 | 33 | 19 | 16 | 16 | 9 | 9 | 6 | 6 | 6 |
| 13 | 9 | 4 | 13 | 13 | 13 | 16 | 19 | 13 | 23 | 6 | 16 | 23 | 123 | 186 | 192 | 169 | 126 | 26 | 16 | 19 | 13 | 6 | 13 | 16 | 13 |
| 13 | 13 | 9 | 16 | 9 | 6 | 13 | 19 | 16 | 19 | 6 | 19 | 63 | 199 | 192 | 106 | 29 | 149 | 162 | 113 | 119 | 53 | 9 | 13 | 6 | 13 |
| 13 | 9 | 16 | 6 | 6 | 19 | 13 | 9 | 23 | 13 | 9 | 6 | 119 | 182 | 149 | 36 | 6 | 39 | 196 | 196 | 176 | 73 | 16 | 9 | 9 | 9 |
| 6 | 19 | 13 | 9 | 19 | 16 | 13 | 13 | 19 | 9 | 9 | 23 | 142 | 179 | 109 | 13 | 16 | 9 | 39 | 59 | 23 | 19 | 13 | 4 | 9 | 9 |
| 19 | 13 | 9 | 9 | 16 | 16 | 16 | 9 | 9 | 13 | 6 | 66 | 169 | 172 | 43 | 16 | 9 | 9 | 9 | 13 | 13 | 19 | 16 | 16 | 16 | 9 |
| 9 | 9 | 6 | 9 | 13 | 9 | 6 | 13 | 4 | 9 | 19 | 116 | 196 | 89 | 9 | 9 | 16 | 16 | 19 | 19 | 9 | 16 | 6 | 16 | 9 | 9 |
| 13 | 13 | 9 | 23 | 19 | 13 | 9 | 9 | 9 | 6 | 26 | 159 | 219 | 59 | 23 | 9 | 13 | 9 | 6 | 13 | 6 | 19 | 16 | 13 | 16 | 13 |
| 9 | 23 | 13 | 6 | 6 | 23 | 9 | 19 | 13 | 16 | 66 | 206 | 179 | 13 | 6 | 16 | 13 | 13 | 13 | 16 | 9 | 13 | 9 | 9 | 16 | 13 |
| 13 | 13 | 23 | 16 | 19 | 19 | 6 | 9 | 19 | 13 | 142 | 255 | 103 | 19 | 13 | 6 | 19 | 9 | 16 | 9 | 16 | 9 | 16 | 13 | 23 | 9 |
| 6 | 13 | 23 | 9 | 13 | 16 | 13 | 6 | 9 | 53 | 229 | 246 | 39 | 9 | 13 | 13 | 13 | 13 | 9 | 9 | 19 | 13 | 16 | 13 | 13 | 13 |
| 13 | 19 | 59 | 76 | 26 | 9 | 16 | 16 | 13 | 99 | 249 | 142 | 6 | 19 | 13 | 13 | 13 | 13 | 19 | 4 | 13 | 13 | 6 | 26 | 9 | 13 |
| 16 | 113 | 229 | 219 | 93 | 9 | 26 | 83 | 23 | 159 | 219 | 59 | 9 | 9 | 6 | 13 | 16 | 13 | 16 | 13 | 6 | 9 | 9 | 16 | 23 | 9 |



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| | | | |
|-----|-----|-----|-----|
| 136 | 106 | 152 | 179 |
| 109 | 209 | 236 | 179 |
| 103 | 179 | 189 | 132 |
| 123 | 186 | 192 | 169 |

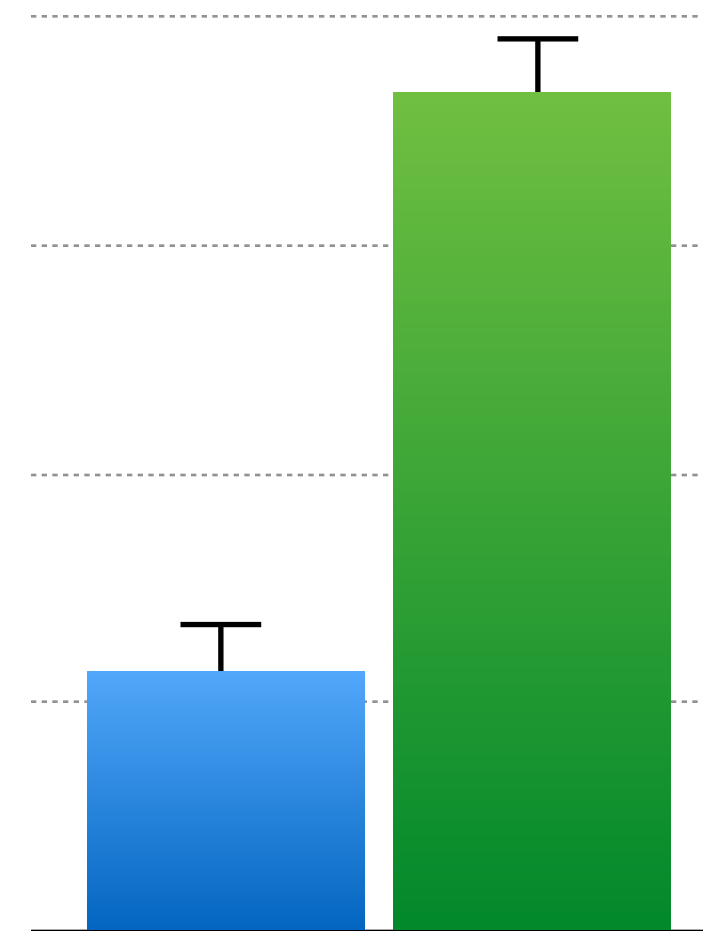
Pixel = Picture Element

Images in publications and presentations
should be used to **communicate** a finding...
not **be** the finding

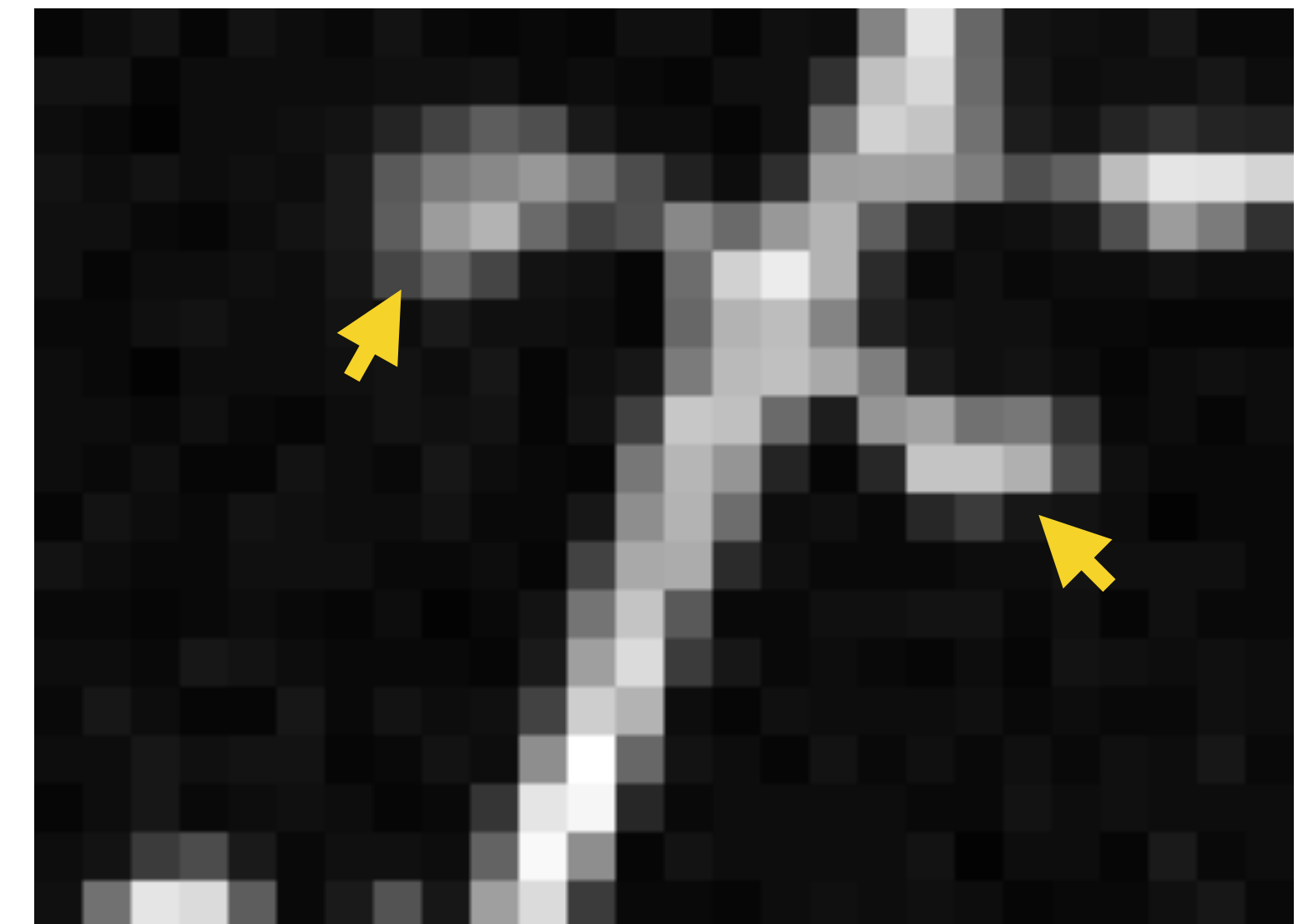
this is your **data**

| | | | | | | | | | | | | | | | | | | | | | | | | | |
|----|-----|-----|-----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|----|-----|-----|-----|-----|
| 6 | 13 | 19 | 6 | 19 | 13 | 9 | 19 | 9 | 6 | 9 | 6 | 16 | 16 | 6 | 16 | 13 | 132 | 229 | 103 | 19 | 16 | 13 | 23 | 9 | 9 |
| 19 | 19 | 6 | 13 | 13 | 13 | 13 | 16 | 16 | 19 | 9 | 13 | 9 | 6 | 16 | 16 | 49 | 192 | 216 | 106 | 23 | 13 | 16 | 16 | 23 | 13 |
| 13 | 9 | 4 | 13 | 13 | 16 | 19 | 36 | 66 | 93 | 79 | 26 | 13 | 13 | 6 | 16 | 113 | 209 | 196 | 113 | 29 | 19 | 36 | 49 | 36 | 33 |
| 19 | 13 | 19 | 13 | 16 | 13 | 26 | 89 | 123 | 136 | 152 | 116 | 76 | 33 | 13 | 46 | 159 | 162 | 159 | 126 | 79 | 96 | 189 | 229 | 226 | 212 |
| 16 | 16 | 9 | 6 | 13 | 19 | 26 | 93 | 156 | 179 | 106 | 66 | 79 | 136 | 106 | 152 | 179 | 93 | 29 | 13 | 16 | 23 | 79 | 156 | 123 | 49 |
| 16 | 6 | 13 | 13 | 16 | 13 | 23 | 69 | 103 | 69 | 19 | 16 | 6 | 109 | 209 | 236 | 179 | 43 | 9 | 16 | 9 | 13 | 13 | 19 | 13 | 13 |
| 9 | 9 | 16 | 19 | 13 | 13 | 19 | 13 | 26 | 16 | 16 | 13 | 6 | 103 | 179 | 189 | 132 | 33 | 19 | 16 | 16 | 9 | 9 | 6 | 6 | 6 |
| 13 | 9 | 4 | 13 | 13 | 13 | 16 | 19 | 13 | 23 | 6 | 16 | 23 | 123 | 186 | 192 | 169 | 126 | 26 | 16 | 19 | 13 | 6 | 13 | 16 | 13 |
| 13 | 13 | 9 | 16 | 9 | 6 | 13 | 19 | 16 | 19 | 6 | 19 | 63 | 199 | 192 | 106 | 29 | 149 | 162 | 113 | 119 | 53 | 9 | 13 | 6 | 13 |
| 13 | 9 | 16 | 6 | 6 | 19 | 13 | 9 | 23 | 13 | 9 | 6 | 119 | 182 | 149 | 36 | 6 | 39 | 196 | 196 | 176 | 73 | 16 | 9 | 9 | 9 |
| 6 | 19 | 13 | 9 | 19 | 16 | 13 | 13 | 19 | 9 | 9 | 23 | 142 | 179 | 109 | 13 | 16 | 9 | 39 | 59 | 23 | 19 | 13 | 4 | 9 | 9 |
| 19 | 13 | 9 | 9 | 16 | 16 | 16 | 9 | 9 | 13 | 6 | 66 | 169 | 172 | 43 | 16 | 9 | 9 | 9 | 13 | 13 | 19 | 16 | 16 | 16 | 9 |
| 9 | 9 | 6 | 9 | 13 | 9 | 6 | 13 | 4 | 9 | 19 | 116 | 196 | 89 | 9 | 9 | 16 | 16 | 19 | 19 | 9 | 16 | 6 | 16 | 9 | 9 |
| 13 | 13 | 9 | 23 | 19 | 13 | 9 | 9 | 9 | 6 | 26 | 159 | 219 | 59 | 23 | 9 | 13 | 9 | 6 | 13 | 6 | 19 | 16 | 13 | 16 | 13 |
| 9 | 23 | 13 | 6 | 6 | 23 | 9 | 19 | 13 | 16 | 66 | 206 | 179 | 13 | 6 | 16 | 13 | 13 | 13 | 16 | 9 | 13 | 9 | 9 | 16 | 13 |
| 13 | 13 | 23 | 16 | 19 | 19 | 6 | 9 | 19 | 13 | 142 | 255 | 103 | 19 | 13 | 6 | 19 | 9 | 16 | 9 | 16 | 9 | 16 | 13 | 23 | 9 |
| 6 | 13 | 23 | 9 | 13 | 16 | 13 | 6 | 9 | 53 | 229 | 246 | 39 | 9 | 13 | 13 | 13 | 13 | 9 | 9 | 19 | 13 | 16 | 13 | 13 | 13 |
| 13 | 19 | 59 | 76 | 26 | 9 | 16 | 16 | 13 | 99 | 249 | 142 | 6 | 19 | 13 | 13 | 13 | 13 | 19 | 4 | 13 | 13 | 6 | 26 | 9 | 13 |
| 16 | 113 | 229 | 219 | 93 | 9 | 26 | 83 | 23 | 159 | 219 | 59 | 9 | 9 | 6 | 13 | 16 | 13 | 16 | 13 | 6 | 9 | 9 | 16 | 23 | 9 |

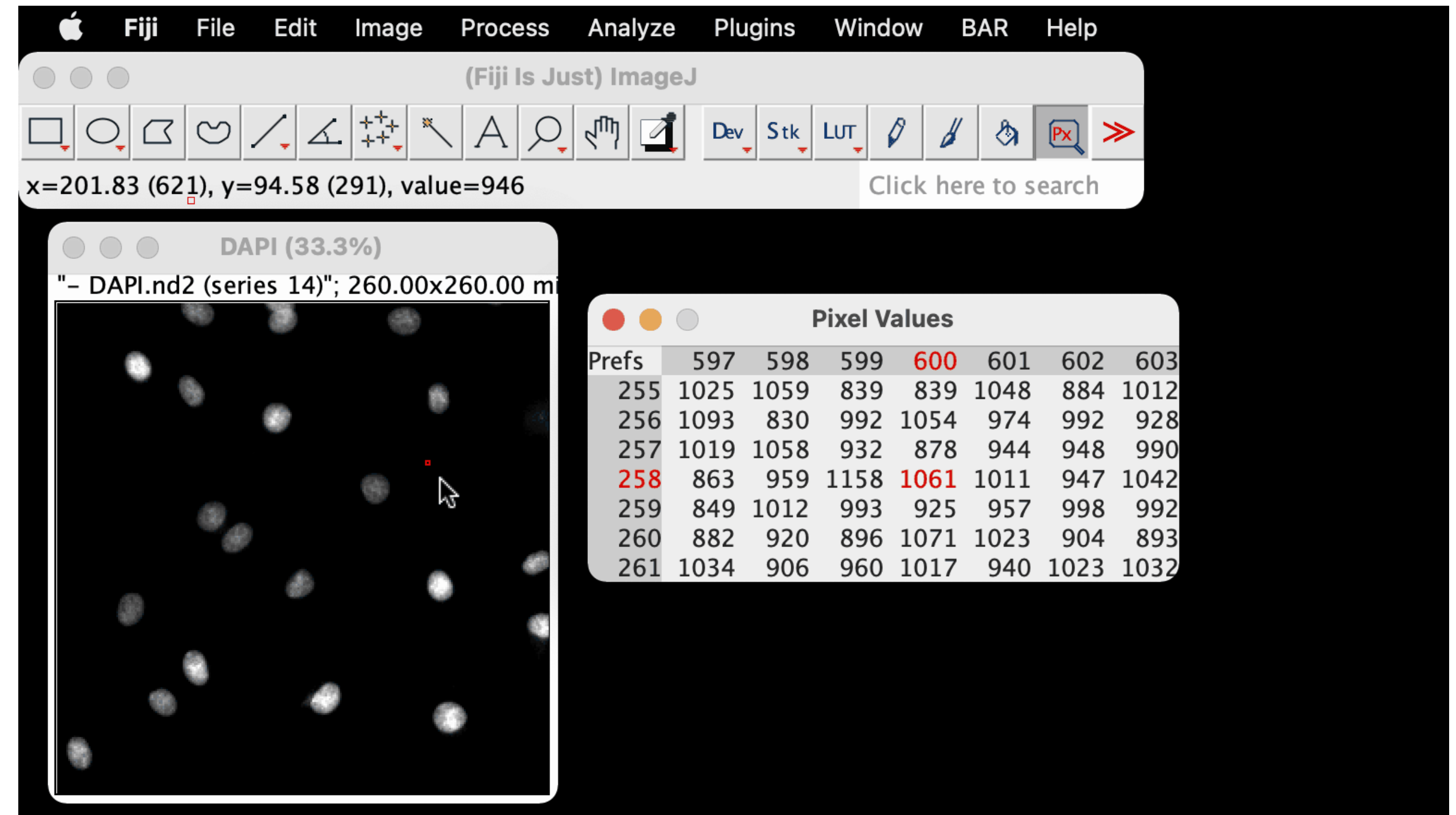
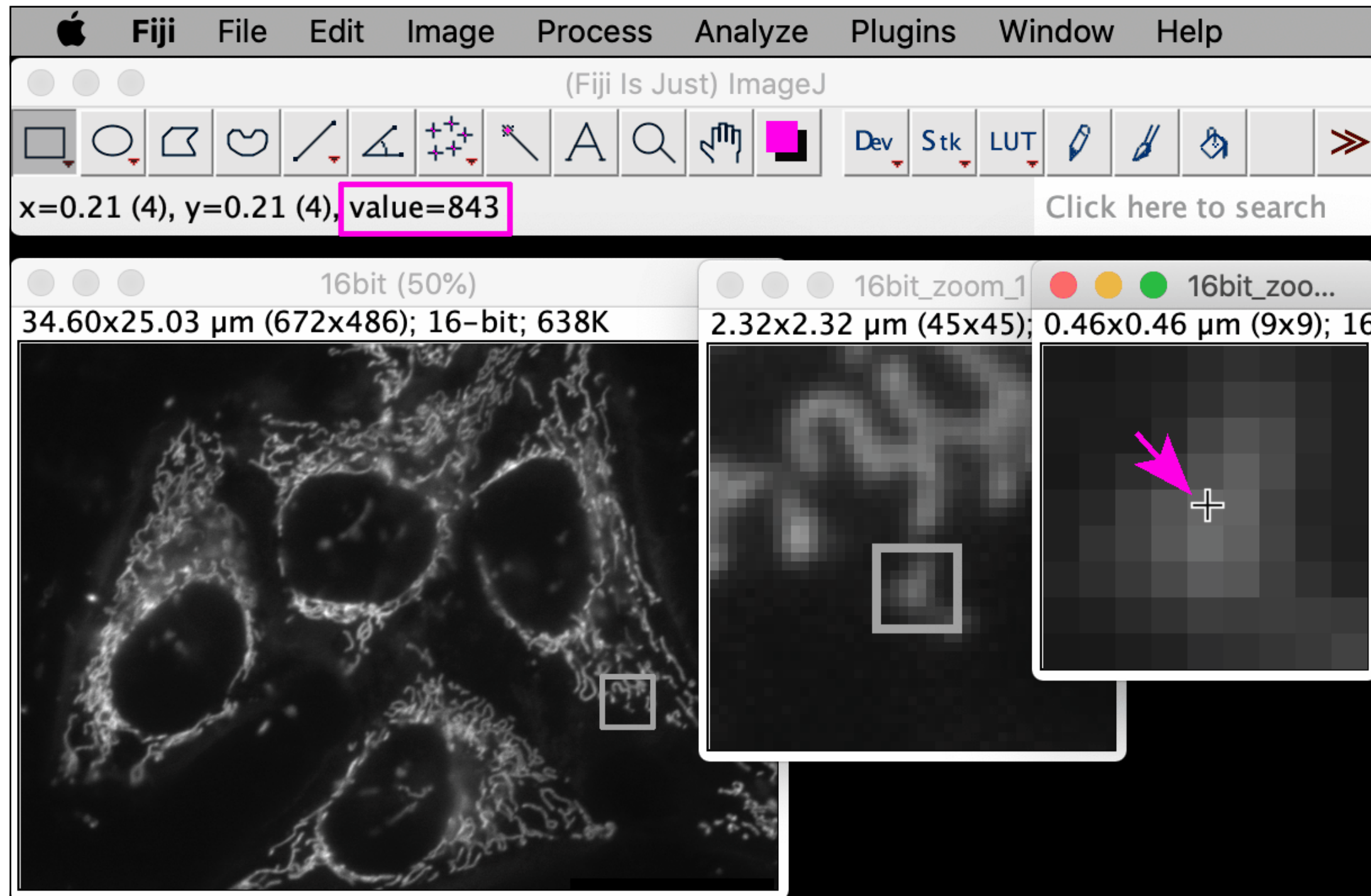
this is your **result**



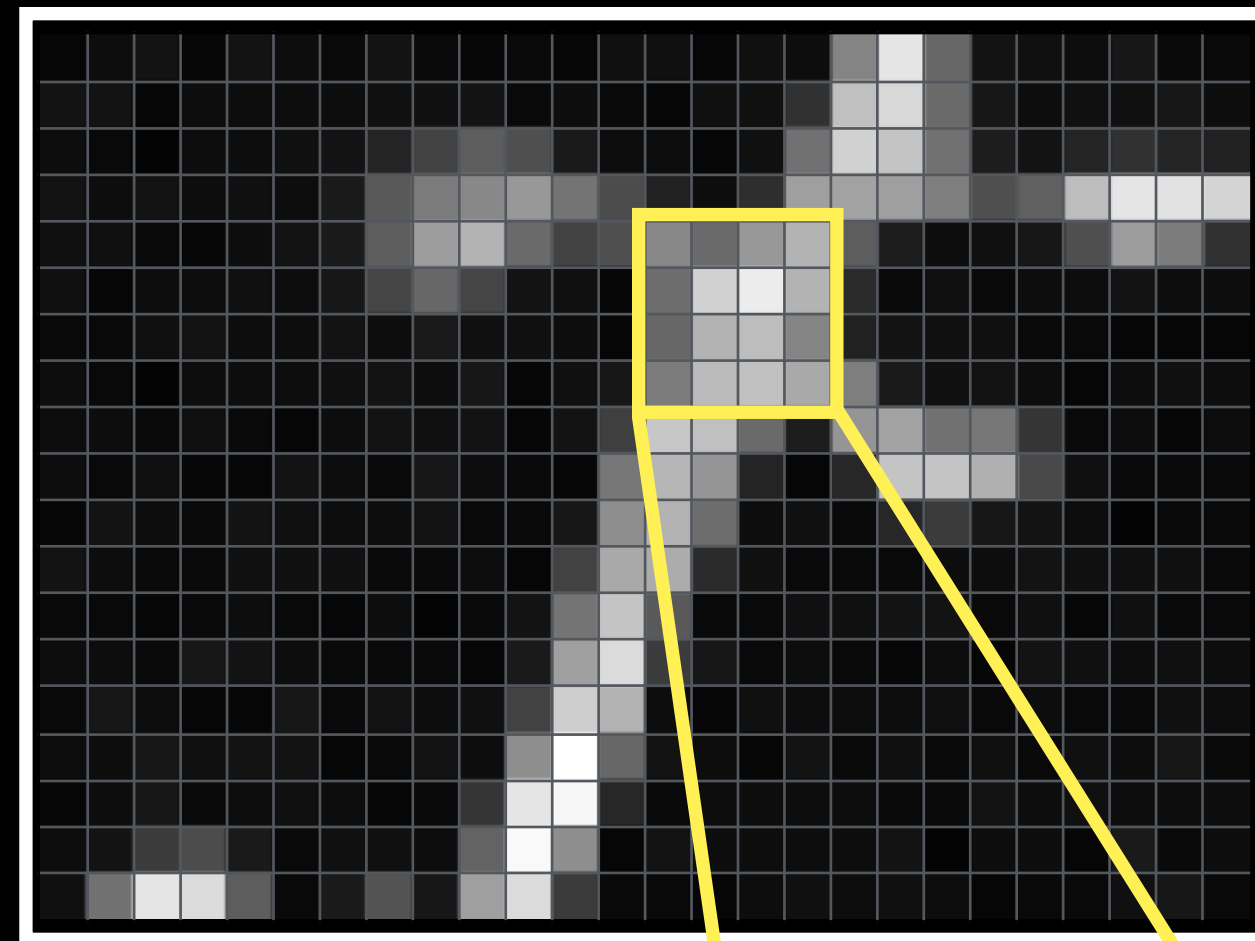
this just helps to
communicate the result



Individual Pixel Values in Fiji



A digital image is a matrix of numbers!



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|----|-----|-----|-----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|----|-----|-----|-----|-----|
| 6 | 13 | 19 | 6 | 19 | 13 | 9 | 19 | 9 | 6 | 9 | 6 | 16 | 16 | 6 | 16 | 13 | 132 | 229 | 103 | 19 | 16 | 13 | 23 | 9 | 9 |
| 19 | 19 | 6 | 13 | 13 | 13 | 13 | 16 | 16 | 19 | 9 | 13 | 9 | 6 | 16 | 16 | 49 | 192 | 216 | 106 | 23 | 13 | 16 | 16 | 23 | 13 |
| 13 | 9 | 4 | 13 | 13 | 16 | 19 | 36 | 66 | 93 | 79 | 26 | 13 | 13 | 6 | 16 | 113 | 209 | 196 | 113 | 29 | 19 | 36 | 49 | 36 | 33 |
| 19 | 13 | 19 | 13 | 16 | 13 | 26 | 89 | 123 | 136 | 152 | 116 | 76 | 33 | 13 | 46 | 159 | 162 | 159 | 126 | 79 | 96 | 189 | 229 | 226 | 212 |
| 16 | 16 | 9 | 6 | 13 | 19 | 26 | 93 | 156 | 179 | 106 | 66 | 79 | 136 | 106 | 152 | 179 | 93 | 29 | 13 | 16 | 23 | 79 | 156 | 123 | 49 |
| 16 | 6 | 13 | 13 | 16 | 13 | 23 | 69 | 103 | 69 | 19 | 16 | 6 | 109 | 209 | 236 | 179 | 43 | 9 | 16 | 9 | 13 | 13 | 19 | 13 | 13 |
| 9 | 9 | 16 | 19 | 13 | 13 | 19 | 13 | 26 | 16 | 16 | 13 | 6 | 103 | 179 | 189 | 132 | 33 | 19 | 16 | 16 | 9 | 9 | 6 | 6 | 6 |
| 13 | 9 | 4 | 13 | 13 | 13 | 16 | 19 | 13 | 23 | 6 | 16 | 23 | 123 | 186 | 192 | 169 | 126 | 26 | 16 | 19 | 13 | 6 | 13 | 16 | 13 |
| 13 | 13 | 9 | 16 | 9 | 6 | 13 | 19 | 16 | 19 | 6 | 19 | 63 | 199 | 192 | 106 | 29 | 149 | 162 | 113 | 119 | 53 | 9 | 13 | 6 | 13 |
| 13 | 9 | 16 | 6 | 6 | 19 | 13 | 9 | 23 | 13 | 9 | 6 | 119 | 182 | 149 | 36 | 6 | 39 | 196 | 196 | 176 | 73 | 16 | 9 | 9 | 9 |
| 6 | 19 | 13 | 9 | 19 | 16 | 13 | 13 | 19 | 9 | 9 | 23 | 142 | 179 | 109 | 13 | 16 | 9 | 39 | 59 | 23 | 19 | 13 | 4 | 9 | 9 |
| 19 | 13 | 9 | 9 | 16 | 16 | 16 | 9 | 9 | 13 | 6 | 66 | 169 | 172 | 43 | 16 | 9 | 9 | 9 | 13 | 13 | 19 | 16 | 16 | 16 | 9 |
| 9 | 9 | 6 | 9 | 13 | 9 | 6 | 13 | 4 | 9 | 19 | 116 | 196 | 89 | 9 | 9 | 16 | 16 | 19 | 19 | 9 | 16 | 6 | 16 | 9 | 9 |
| 13 | 13 | 9 | 23 | 19 | 13 | 9 | 9 | 9 | 6 | 26 | 159 | 219 | 59 | 23 | 9 | 13 | 9 | 6 | 13 | 6 | 19 | 16 | 13 | 16 | 13 |
| 9 | 23 | 13 | 6 | 6 | 23 | 9 | 19 | 13 | 16 | 66 | 206 | 179 | 13 | 6 | 16 | 13 | 13 | 13 | 16 | 9 | 13 | 9 | 9 | 16 | 13 |
| 13 | 13 | 23 | 16 | 19 | 19 | 6 | 9 | 19 | 13 | 142 | 255 | 103 | 19 | 13 | 6 | 19 | 9 | 16 | 9 | 16 | 9 | 16 | 13 | 23 | 9 |
| 6 | 13 | 23 | 9 | 13 | 16 | 13 | 6 | 9 | 53 | 229 | 246 | 39 | 9 | 13 | 13 | 13 | 13 | 9 | 9 | 19 | 13 | 16 | 13 | 13 | 13 |
| 13 | 19 | 59 | 76 | 26 | 9 | 16 | 16 | 13 | 99 | 249 | 142 | 6 | 19 | 13 | 13 | 13 | 13 | 19 | 4 | 13 | 13 | 6 | 26 | 9 | 13 |
| 16 | 113 | 229 | 219 | 93 | 9 | 26 | 83 | 23 | 159 | 219 | 59 | 9 | 9 | 6 | 13 | 16 | 13 | 16 | 13 | 6 | 9 | 9 | 16 | 23 | 9 |



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| | | | |
|-----|-----|-----|-----|
| 136 | 106 | 152 | 179 |
| 109 | 209 | 236 | 179 |
| 103 | 179 | 189 | 132 |
| 123 | 186 | 192 | 169 |

Where do these numbers come from?

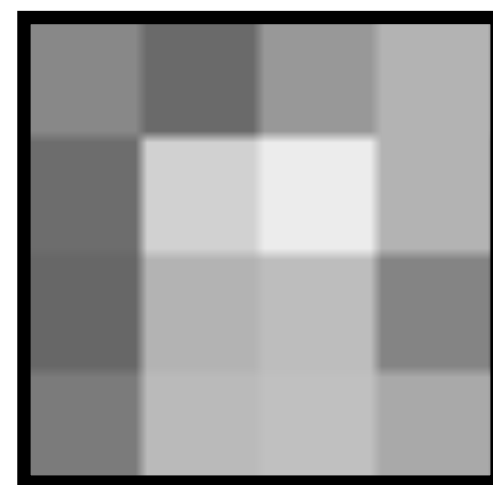
Bit depth

Detectors in Fluorescence Microscopy

The detectors used in fluorescence microscopy are **monochromatic**.

Cameras or PMTs are **not able to distinguish between different wavelengths** (they just collect photons), you need **fluorescence filters** to separate your fluorophores.

The detector converts photons in digital numbers (linear relation).



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|-----|-----|-----|-----|
| 136 | 106 | 152 | 179 |
| 109 | 209 | 236 | 179 |
| 103 | 179 | 189 | 132 |
| 123 | 186 | 192 | 169 |

Each pixel in the digital image has **one digital value** that **depends on** the **intensity** of the signal emitted by the **sample**.

Digital Values = Pixel Intensity Value

The **range** of possible **digital values** is defined by the **bit depth**.

Bit Depth

The **bit depth** defines the range of possible **digital values** that each pixel can have, usually **8**, **12** or **16 bit**.

The **bit depth** is expressed in **grey values**.

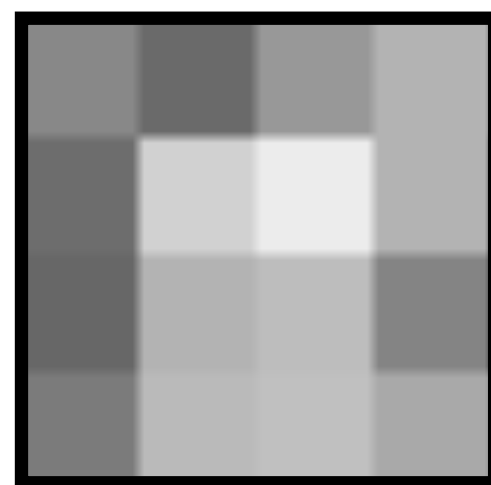
bit depth of the image = bit depth of the detector
(Unless you change that during acquisition)

x bit = a range of 2^x grey values

8 bit image = each pixel can have 2^8 grey values = 256 grey values = range 0-255

12 bit image = each pixel can have 2^{12} grey values = 4096 grey values = range 0-4095

16 bit image = each pixel can have 2^{16} grey values = 65536 grey values = range 0-65535



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| | | | |
|-----|-----|-----|-----|
| 136 | 106 | 152 | 179 |
| 109 | 209 | 236 | 179 |
| 103 | 179 | 189 | 132 |
| 123 | 186 | 192 | 169 |

Digital Value = Pixel Intensity Value = Grey Value

Image Metadata

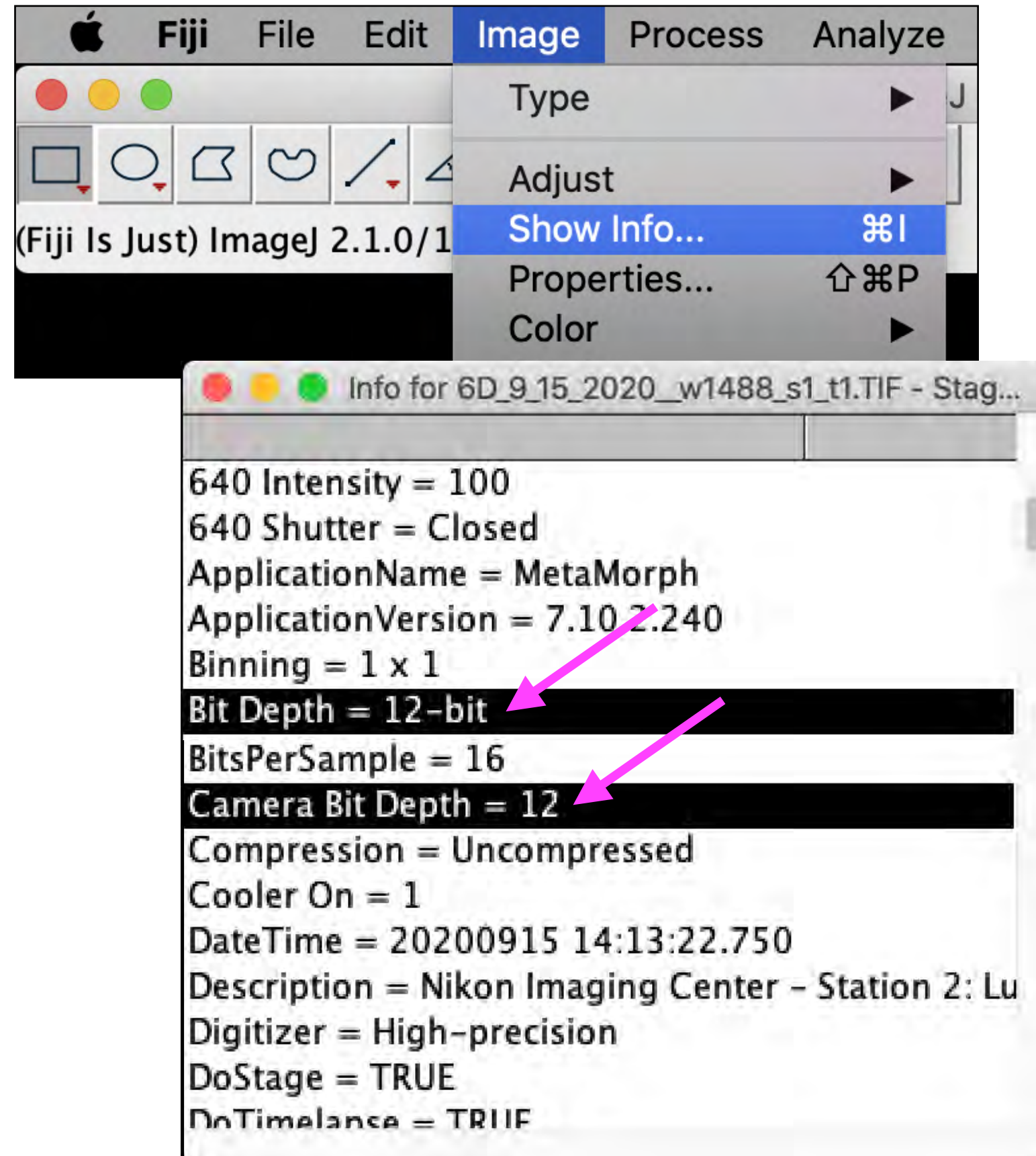
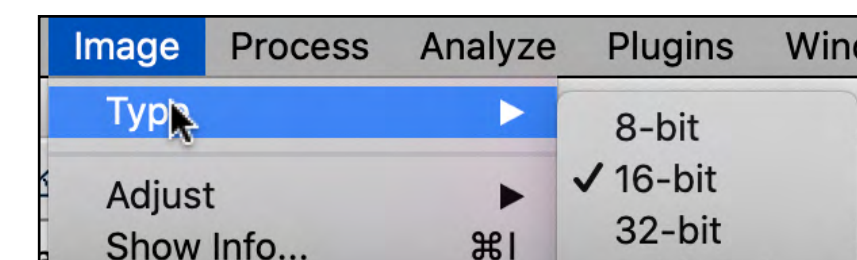
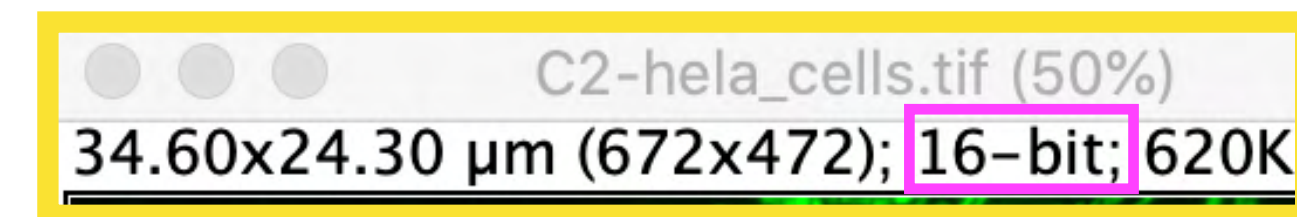


Image > Show Info...

(cmd) + i

Show the **Metadata** stored with the file
e.g. bit depth, camera bit depth

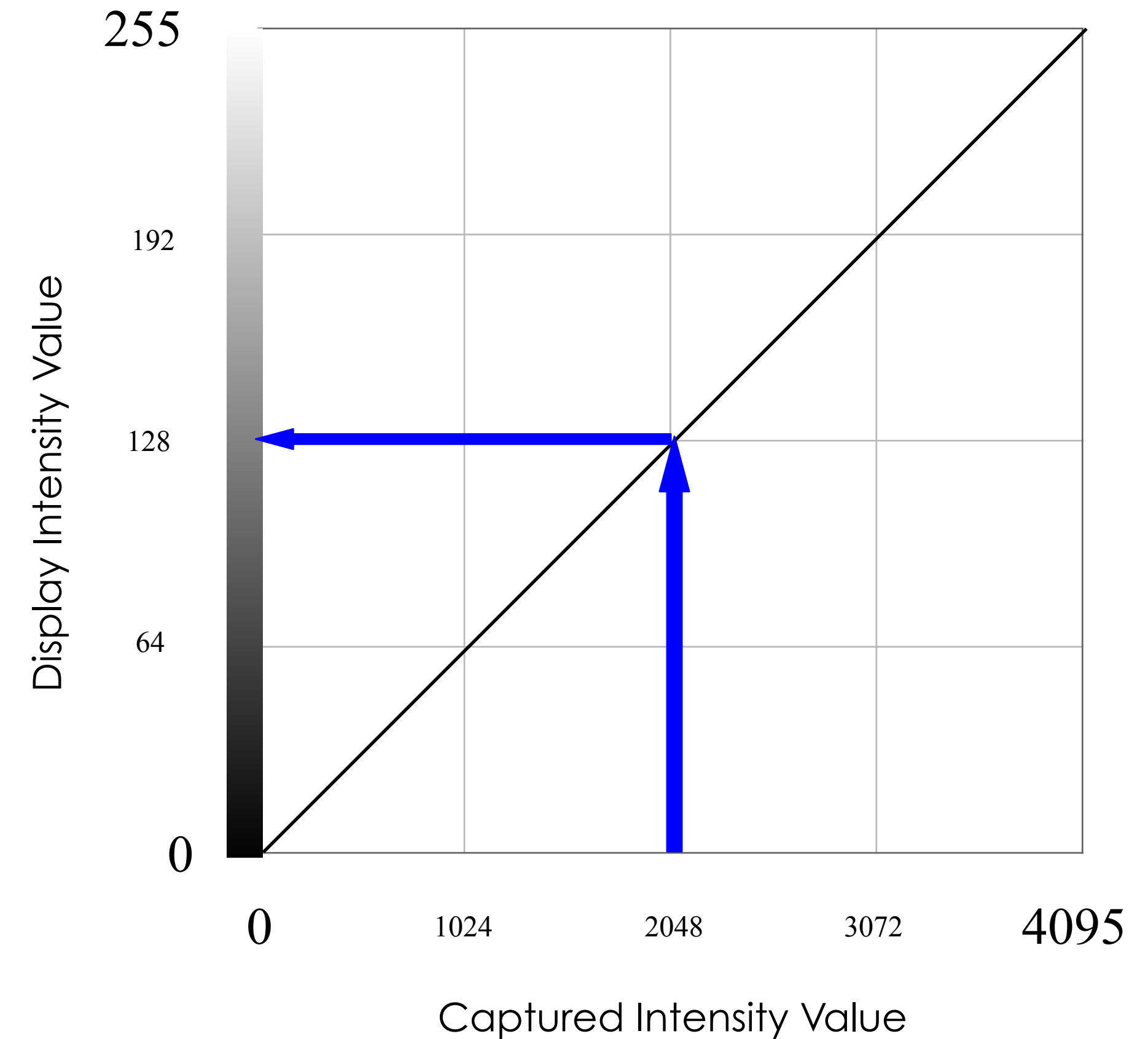
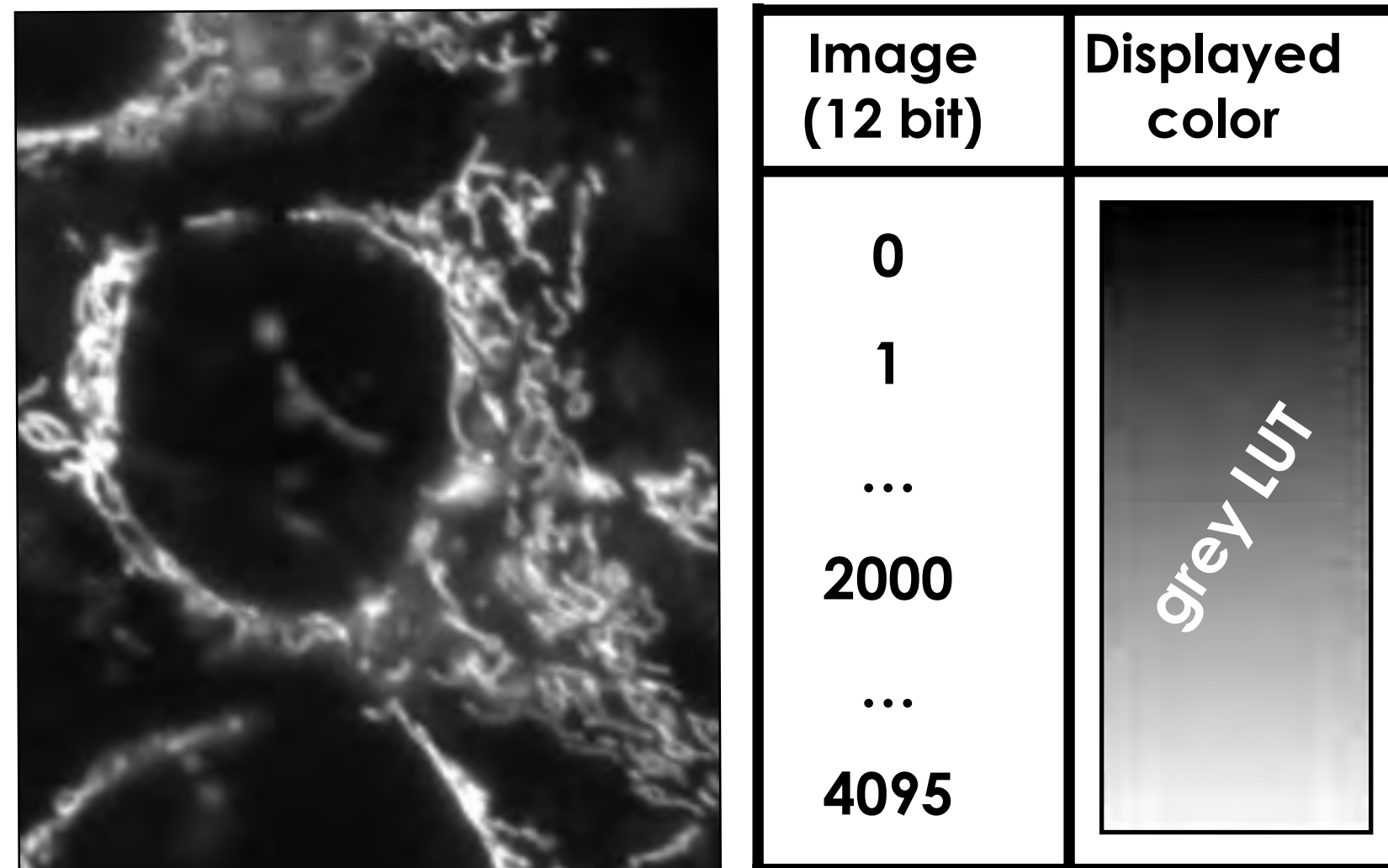
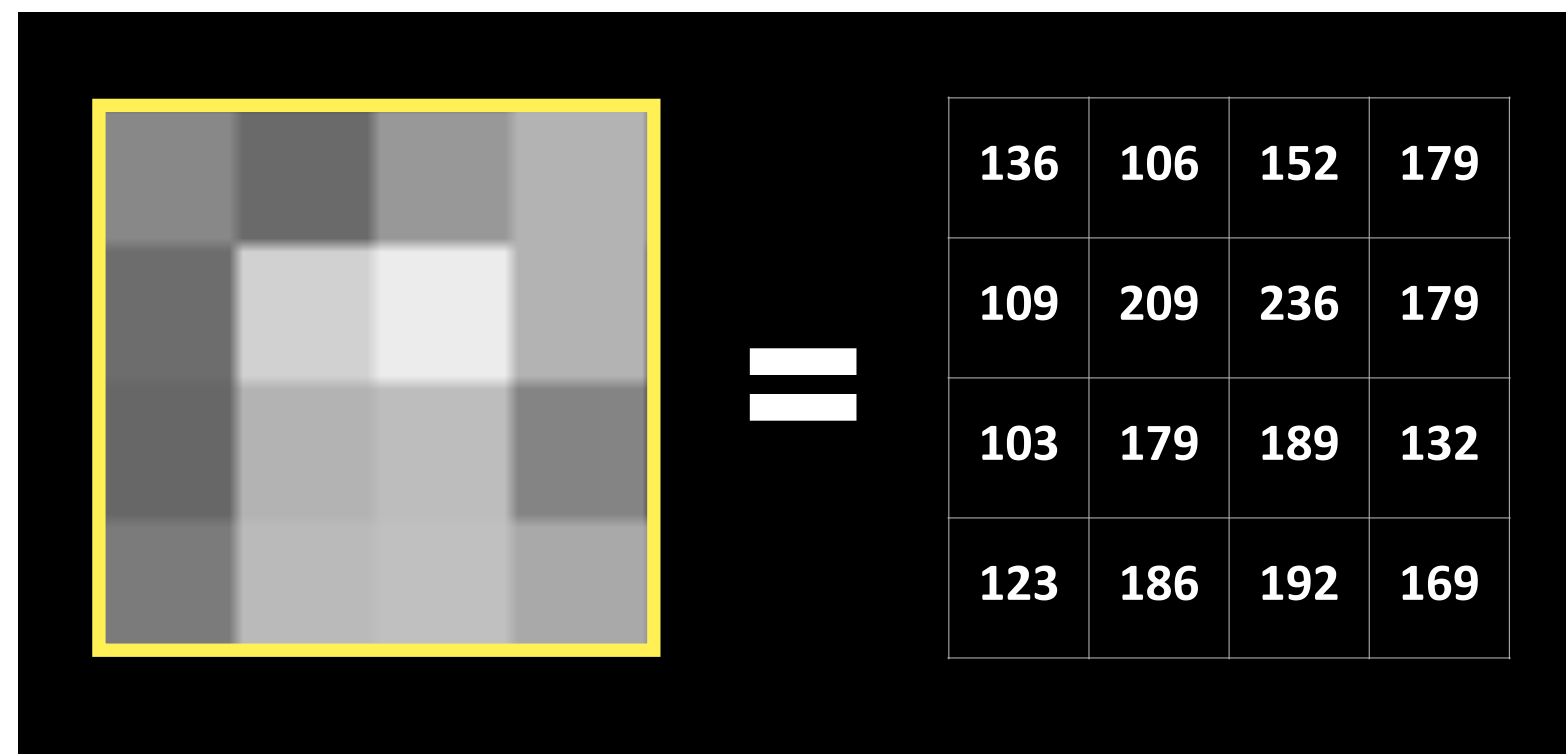


display your images

Mapping Image Intensity to Monitor Intensity (LookUp Tables)

LUT = how the grey values are displayed

LUTs do not change the pixel values



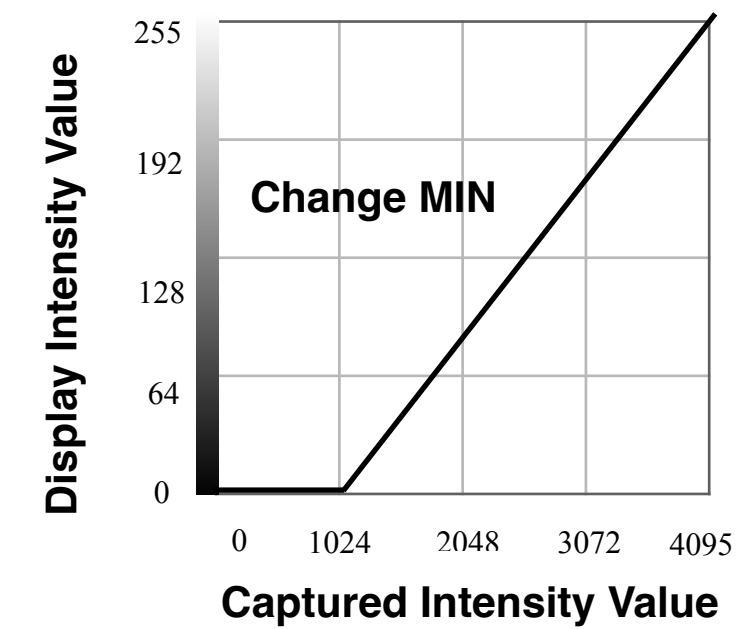
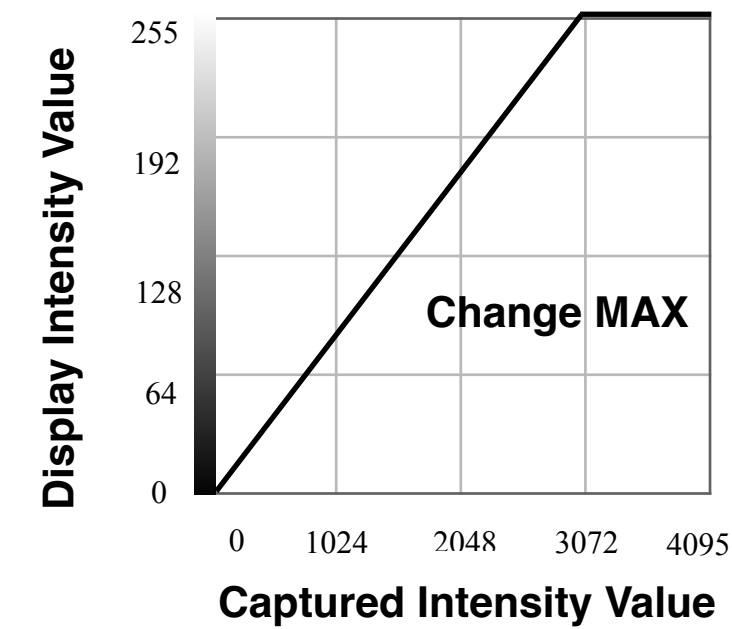
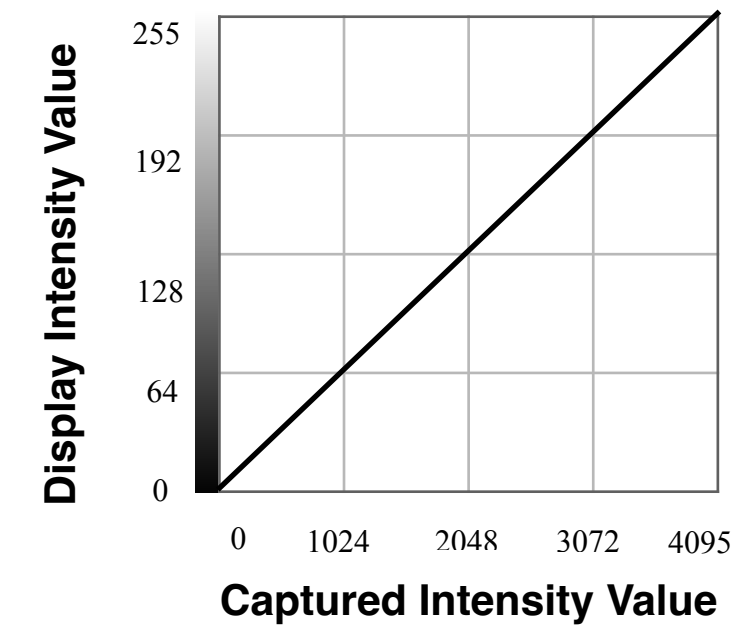
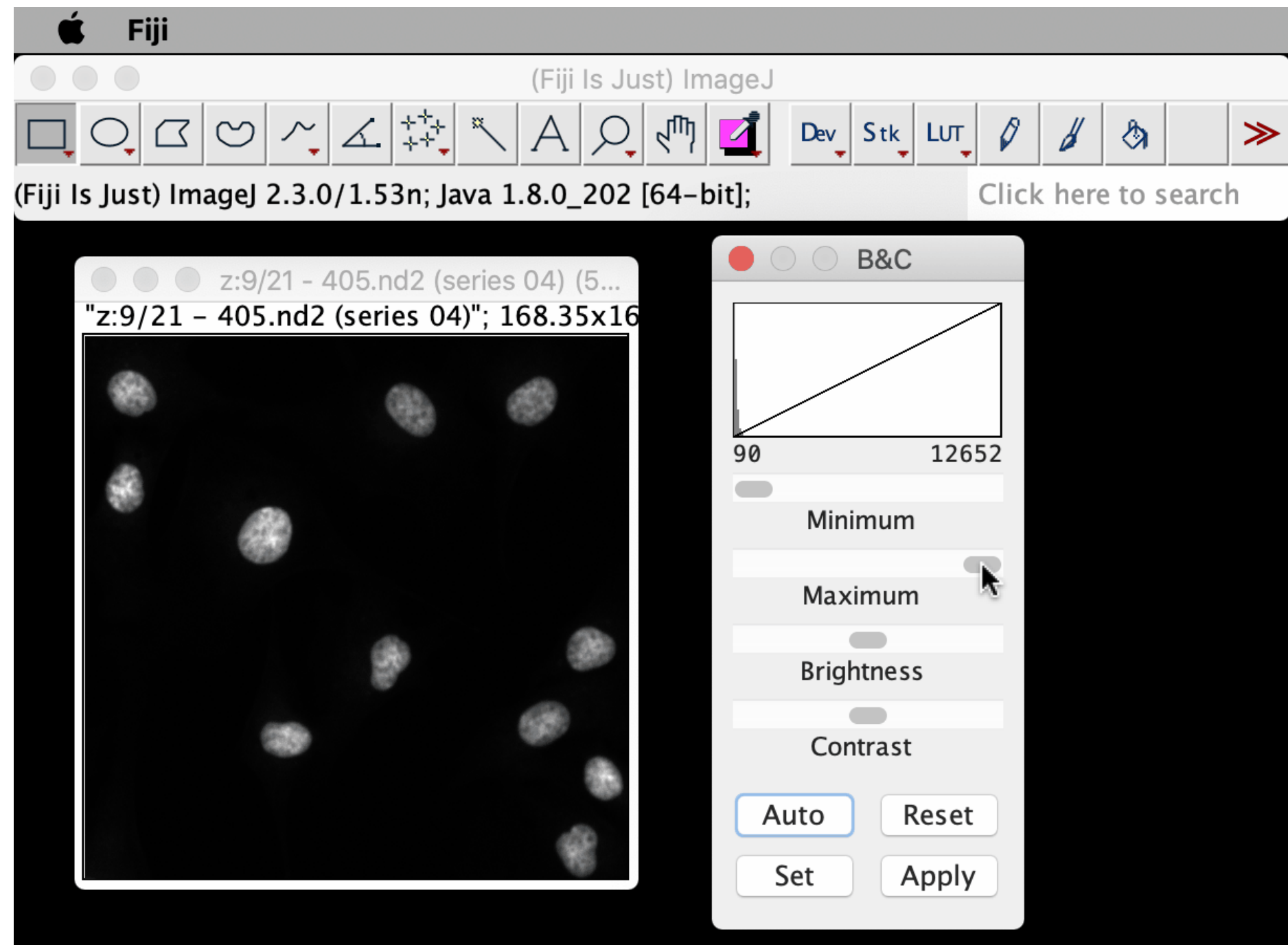
Display a file: Brightness & Contrast

Image > Adjust > Brightness/Contrast

(cmd) + shift + c

Interactively change the displayed **brightness** and **contrast** of the active image.

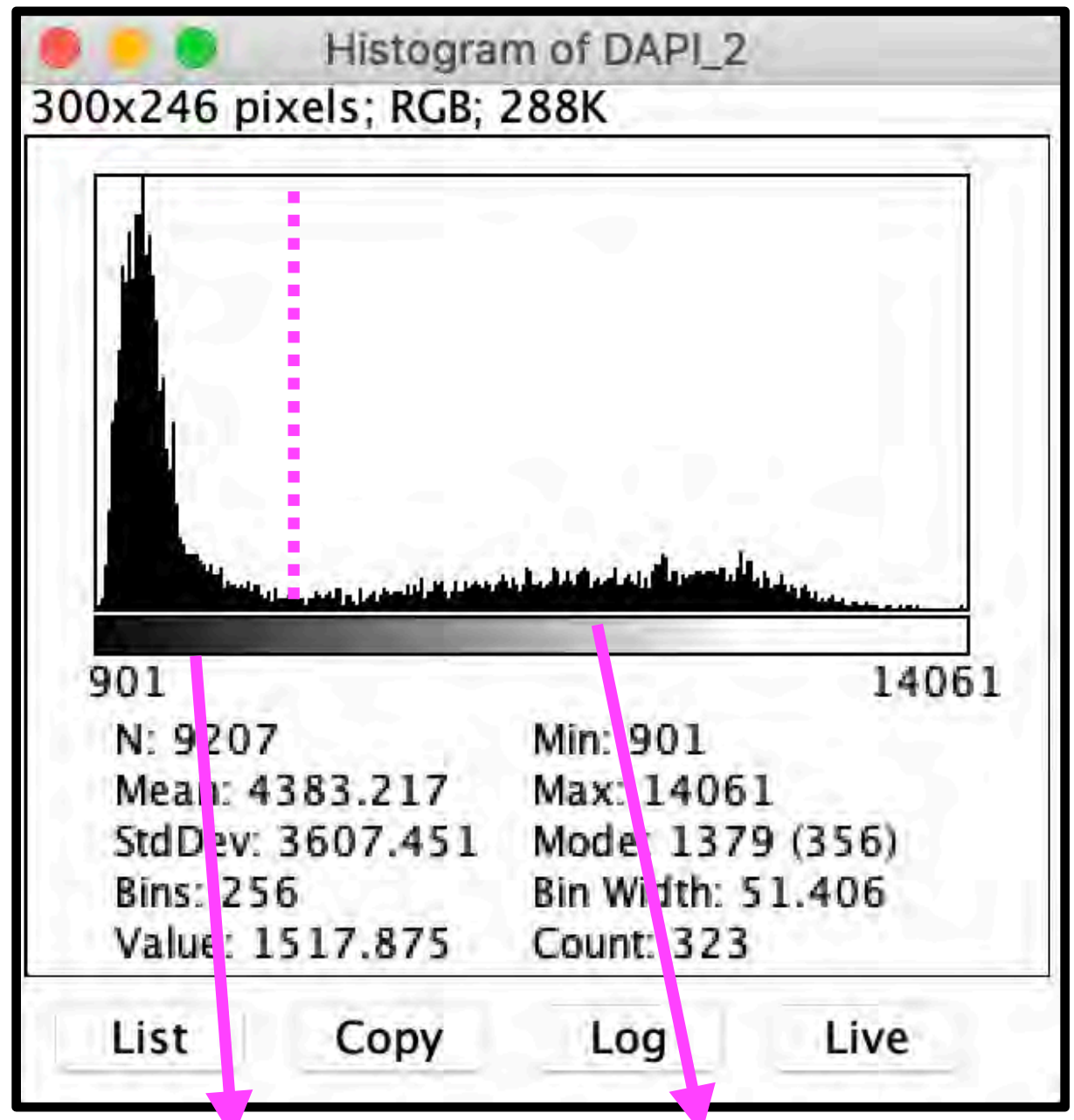
*You are **NOT** changing the **pixels values**, you are just **changing** how the image is **displayed** (unless you click on the "Apply" button).



Histogram

Analyze > Histogram

h

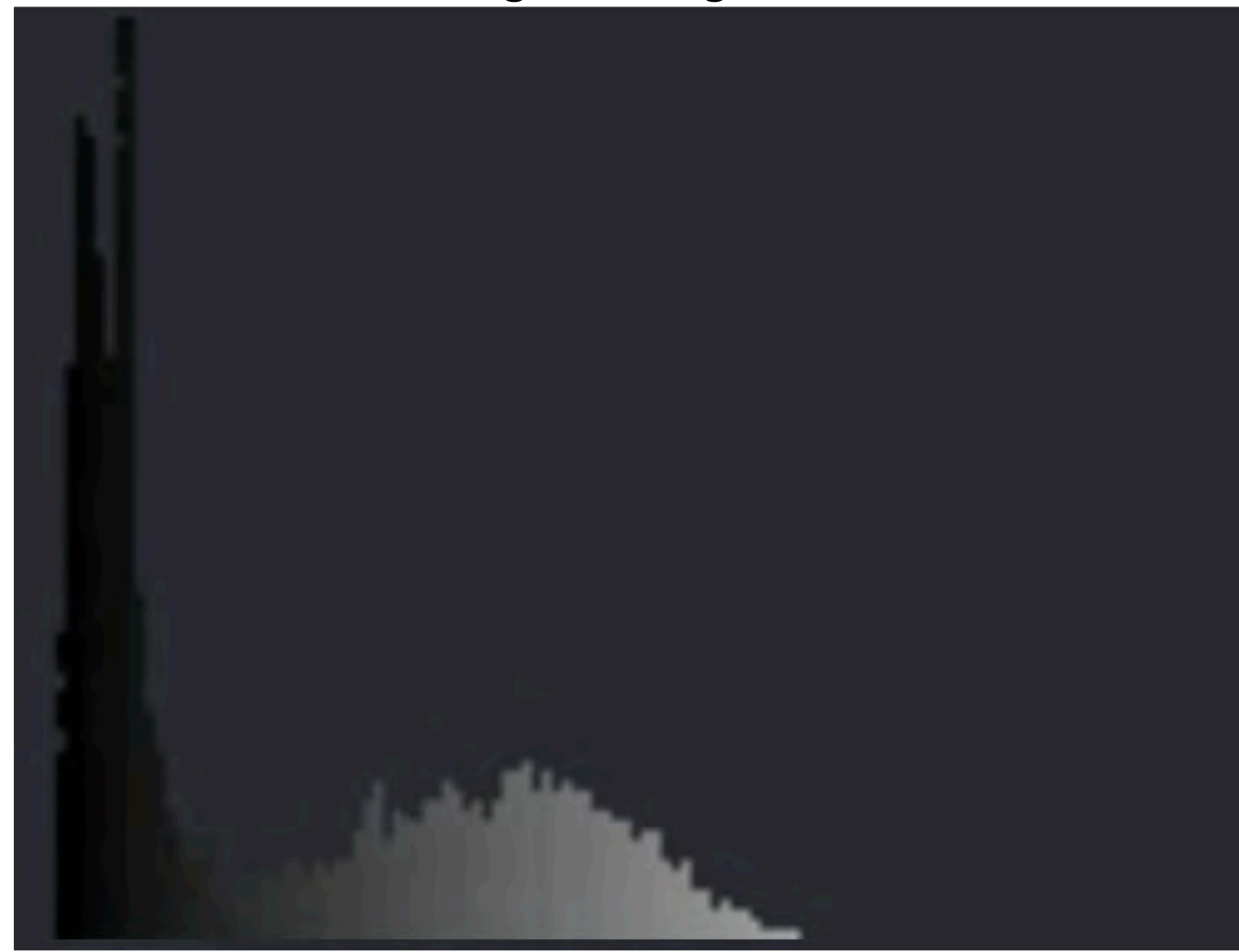


background

foreground

jaehyuk-lee: <https://jaehyuk-lee.com/animated-image-histogram/>

Pixel Count

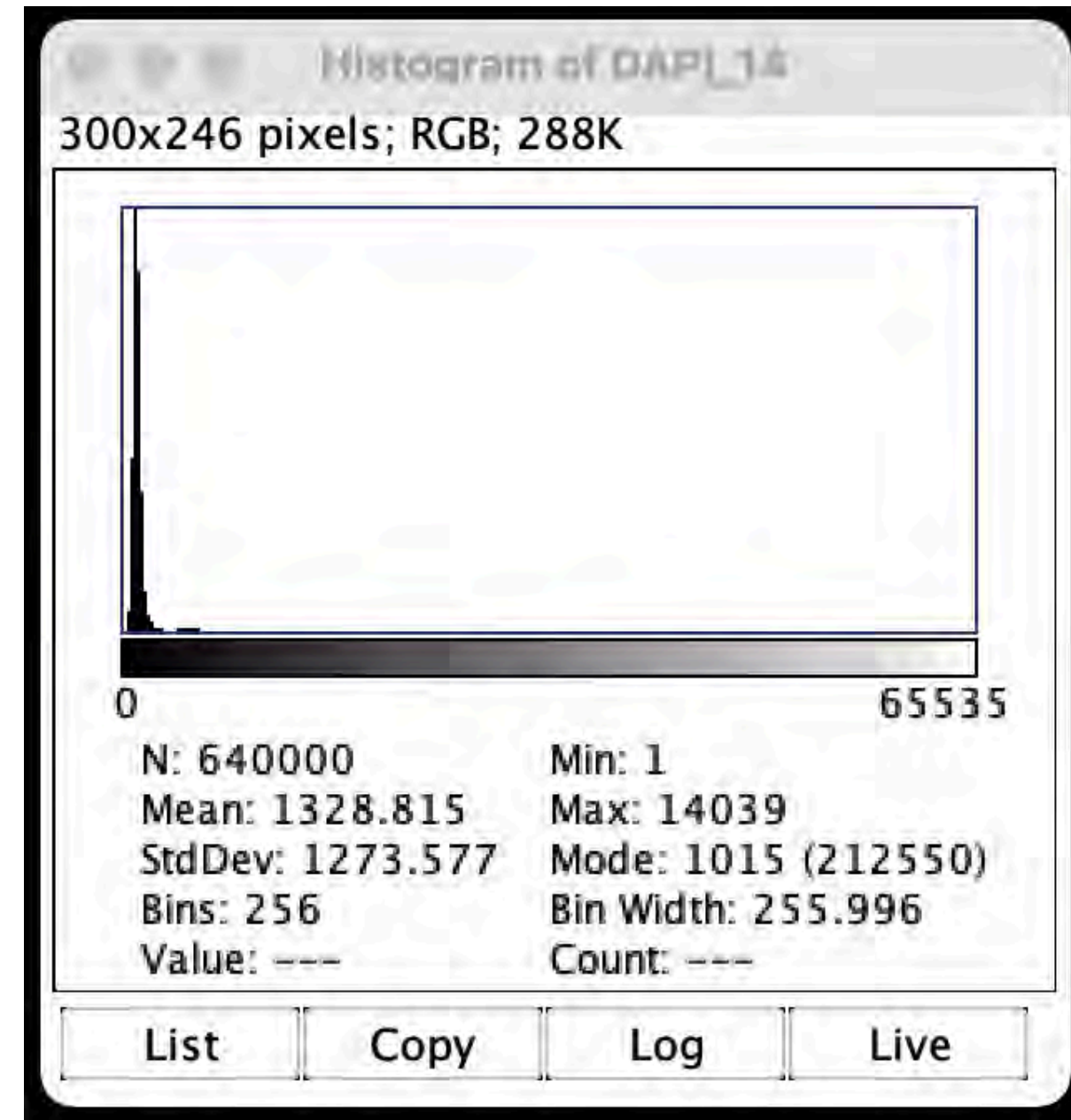
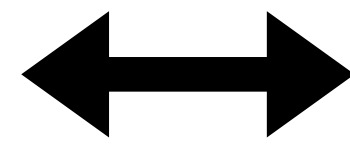
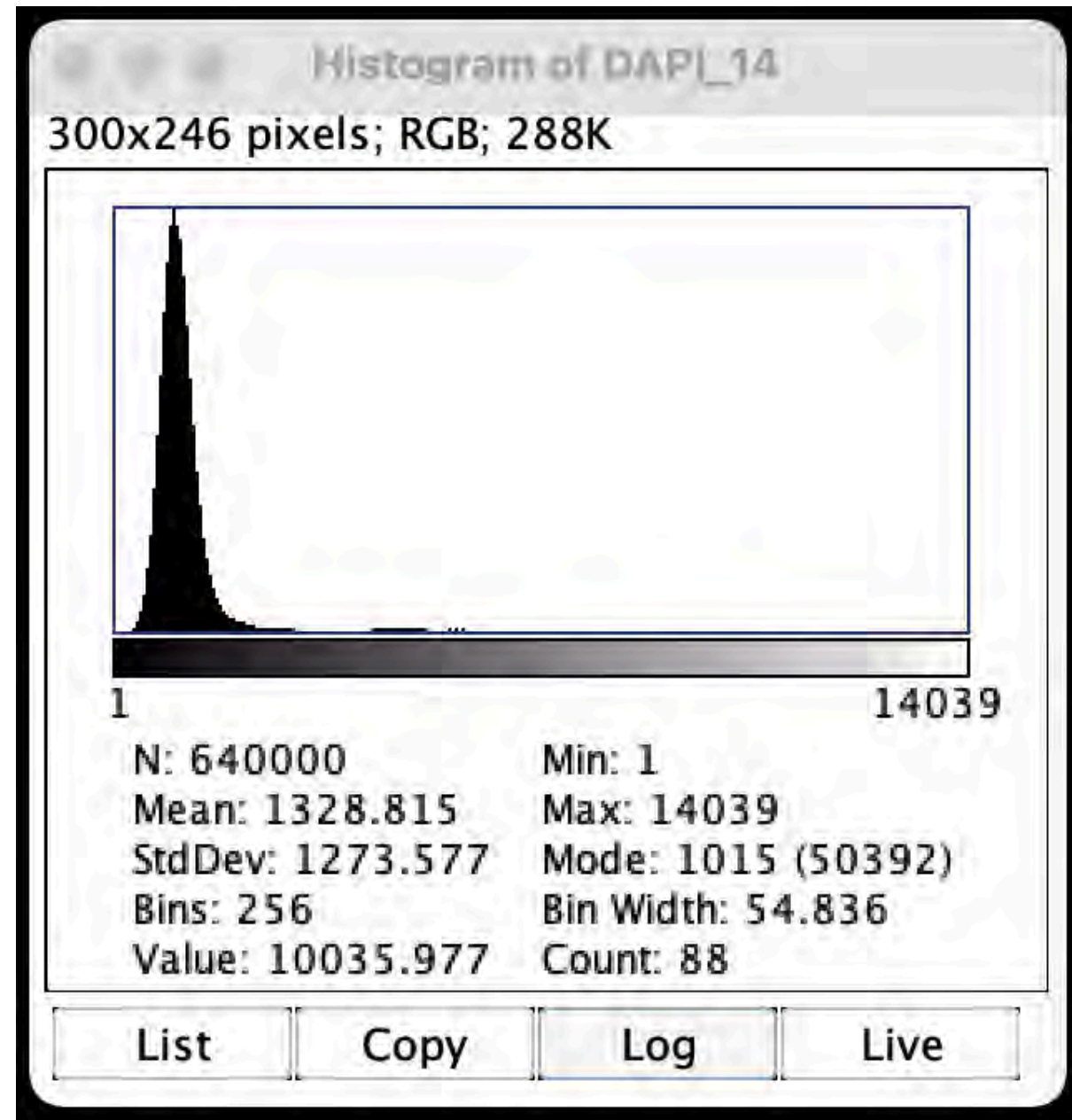


Pixel Values

Histogram

Analyze > Histogram

h

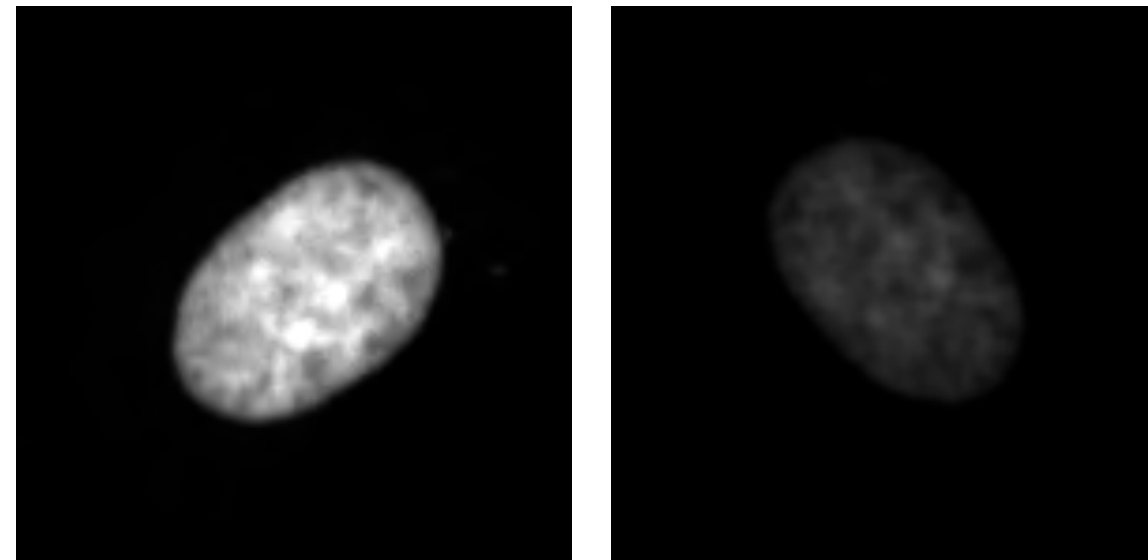


Fiji auto-adjust the range (default option)

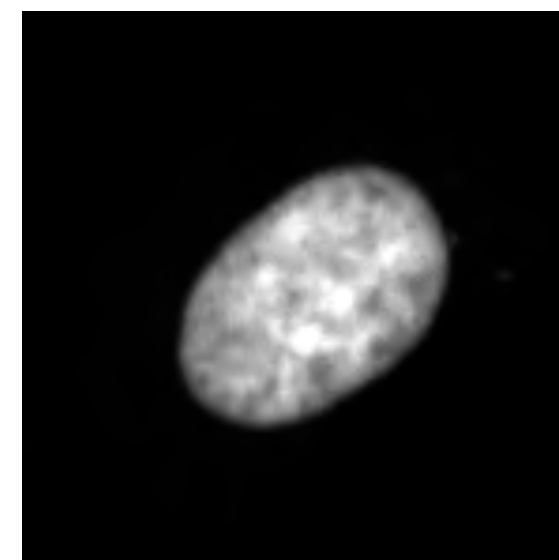
Bit depth

Display a file: Brightness & Contrast

Which image has more fluorescence?



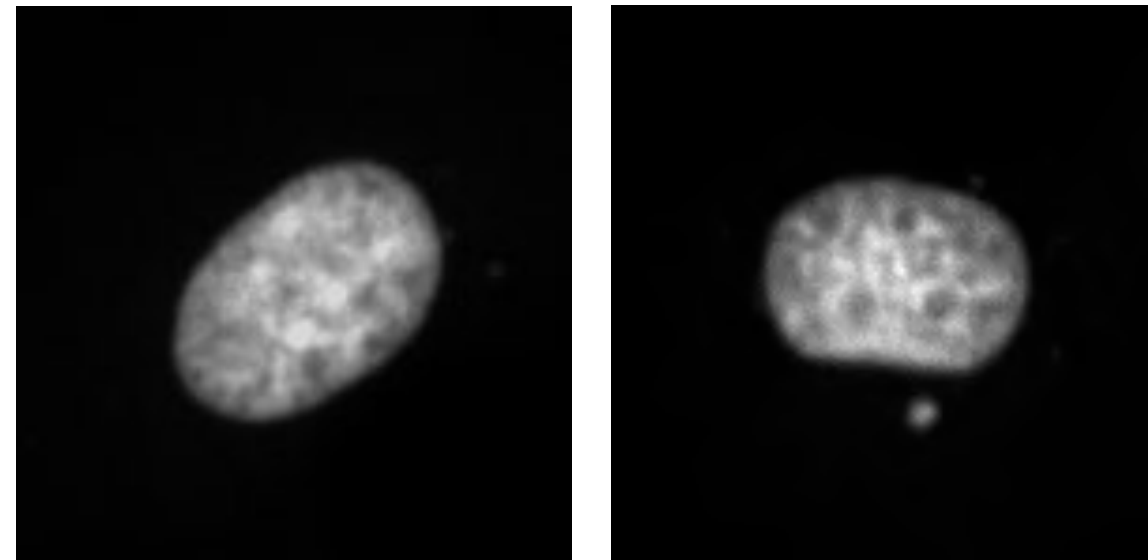
| | | |
|-----------------------|-------------------|-------------------|
| <i>Mean:</i> | 4803 | 4803 |
| <i>Display range:</i> | 188- 16828 | 188- 45514 |



| | | |
|-----------------------|-------------------|-------------------|
| <i>Mean:</i> | 4803 | 4803 |
| <i>Display range:</i> | 188- 16828 | 188- 16828 |

Display a file: Brightness & Contrast

Which image has more fluorescence?



| | | |
|-----------------------|-------------------|------------------|
| <i>Mean:</i> | 4803 | 2074 |
| <i>Display range:</i> | 188- 19540 | 112- 7768 |

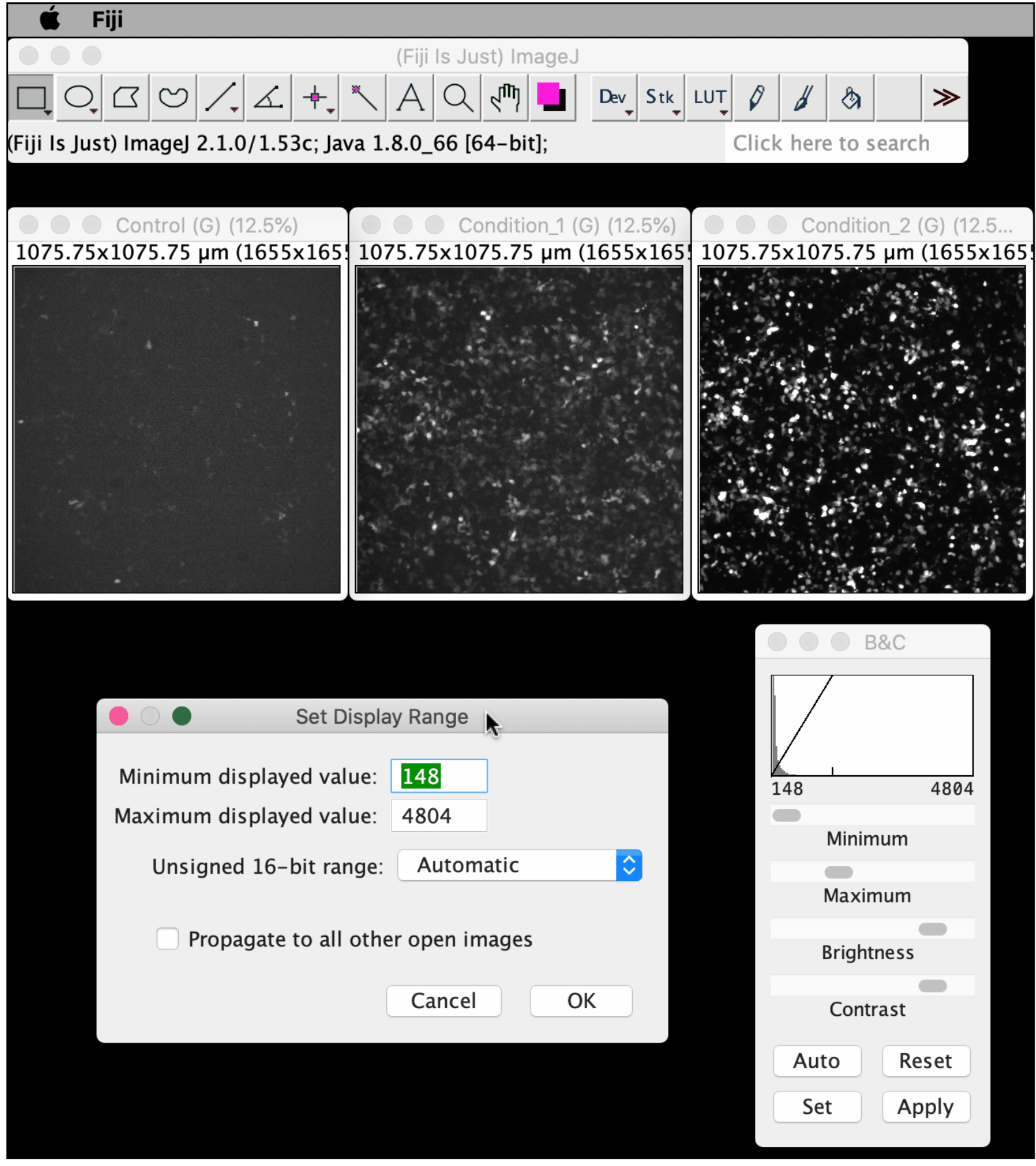


| | | |
|-----------------------|-------------------|-------------------|
| <i>Mean:</i> | 4803 | 2074 |
| <i>Display range:</i> | 188- 19540 | 188- 19540 |

**Do NOT trust your eyes,
rely on numbers!**

Display a file: Brightness & Contrast

“Set” button - *visually* compare images



Use the same acquisition parameters (per channel) if you want to compare images!!! (e.g. same exposure time, illumination intensity,...)

| Example | Exposure time Condition1 | Exposure time Condition2 |
|-----------|--------------------------|--------------------------|
| Channel 1 | 100 ms | 100 ms |
| Channel 2 | 200 ms | 200 ms |

For a meaningful comparison, you have to extract numbers from your images (analysis). Use the *images* to support your results.

If you save the images as *jpeg/png/tiff*, they will maintain the display range you set.



1.1 image inspection

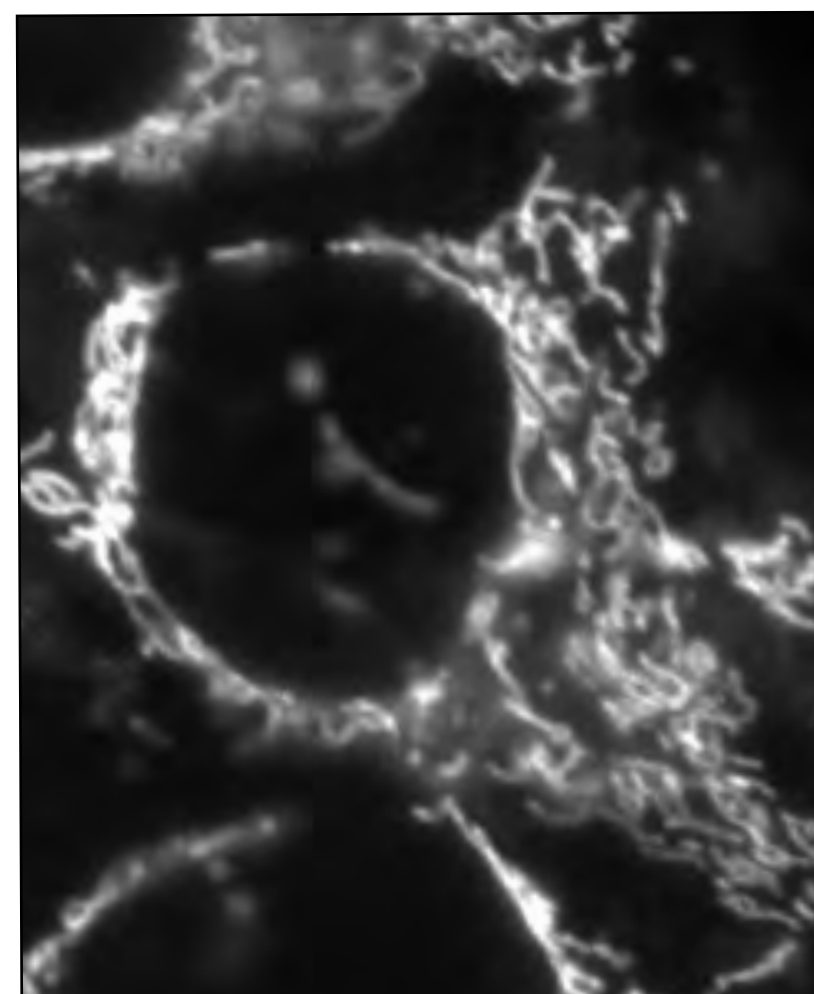
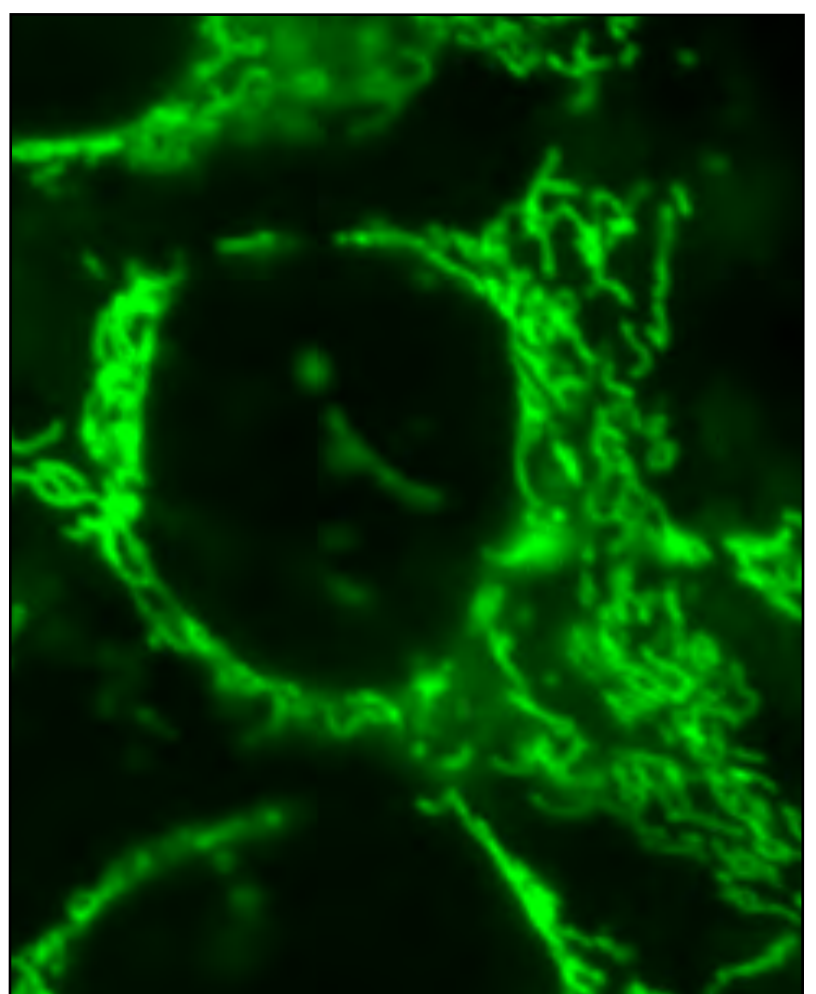


1.2 adjust brightness/contrast of all open images

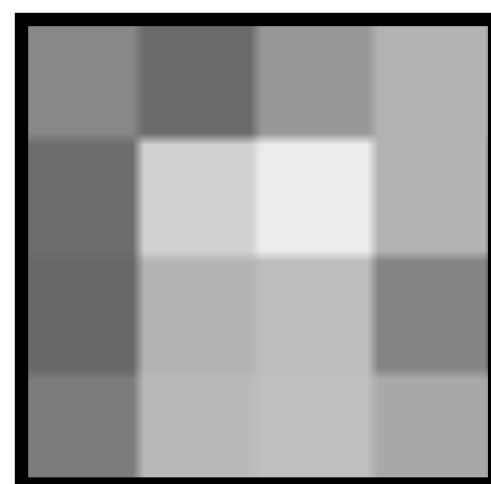
Images and Colors

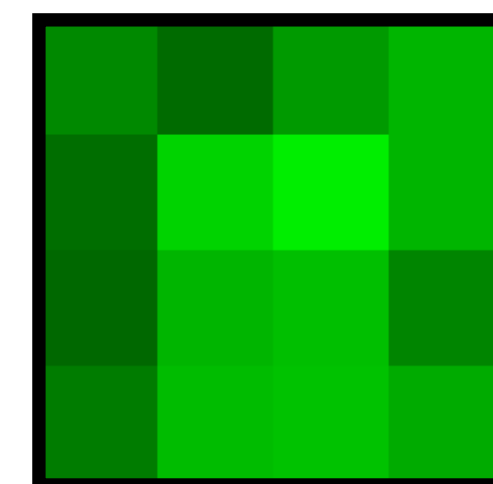
Lookup Tables (LUTs)

LUT = how the grey values are displayed

LUTs do not change the pixel values

| | | | | | |
|---|------------------|--|--|------------------|--|
|  | Image (8 bit) | Displayed color |  | Image (8 bit) | Displayed color |
| | 0 |  | | 0 |  |
| | 1 | | | 1 | |
| | ... | | | ... | |
| | 100 | | | 100 | |
| | ... | | | ... | |
| 255 | 255 | | | | |

| | | | | | | | | | | | | | | | | | | |
|---|-----|---|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|  | = | <table border="1"> <tr><td>136</td><td>106</td><td>152</td><td>179</td></tr> <tr><td>109</td><td>209</td><td>236</td><td>179</td></tr> <tr><td>103</td><td>179</td><td>189</td><td>132</td></tr> <tr><td>123</td><td>186</td><td>192</td><td>169</td></tr> </table> | 136 | 106 | 152 | 179 | 109 | 209 | 236 | 179 | 103 | 179 | 189 | 132 | 123 | 186 | 192 | 169 |
| 136 | 106 | 152 | 179 | | | | | | | | | | | | | | | |
| 109 | 209 | 236 | 179 | | | | | | | | | | | | | | | |
| 103 | 179 | 189 | 132 | | | | | | | | | | | | | | | |
| 123 | 186 | 192 | 169 | | | | | | | | | | | | | | | |

| | | | | | | | | | | | | | | | | | | |
|---|-----|---|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|  | = | <table border="1"> <tr><td>136</td><td>106</td><td>152</td><td>179</td></tr> <tr><td>109</td><td>209</td><td>236</td><td>179</td></tr> <tr><td>103</td><td>179</td><td>189</td><td>132</td></tr> <tr><td>123</td><td>186</td><td>192</td><td>169</td></tr> </table> | 136 | 106 | 152 | 179 | 109 | 209 | 236 | 179 | 103 | 179 | 189 | 132 | 123 | 186 | 192 | 169 |
| 136 | 106 | 152 | 179 | | | | | | | | | | | | | | | |
| 109 | 209 | 236 | 179 | | | | | | | | | | | | | | | |
| 103 | 179 | 189 | 132 | | | | | | | | | | | | | | | |
| 123 | 186 | 192 | 169 | | | | | | | | | | | | | | | |

Images and Colors

Lookup Tables (LUTs)

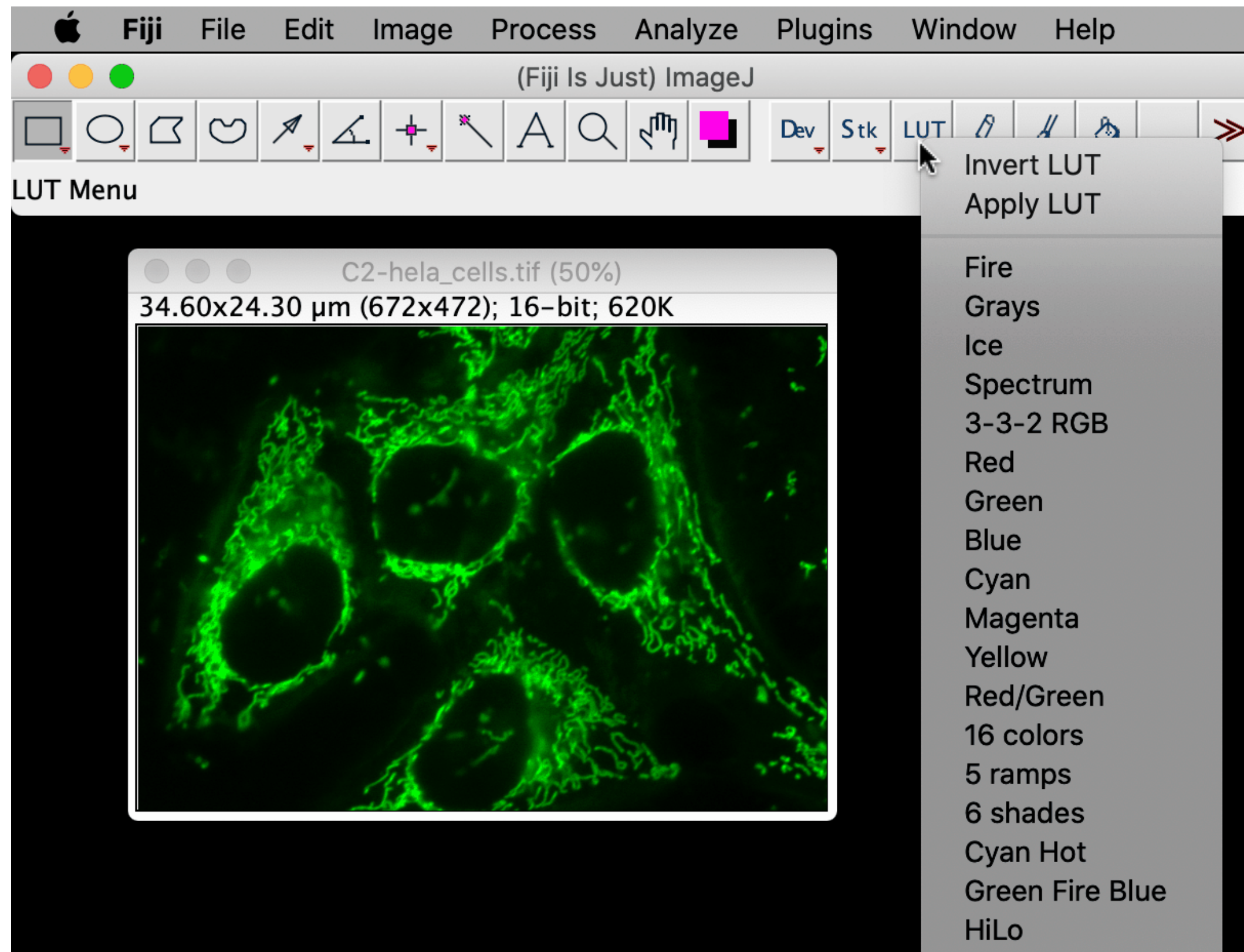
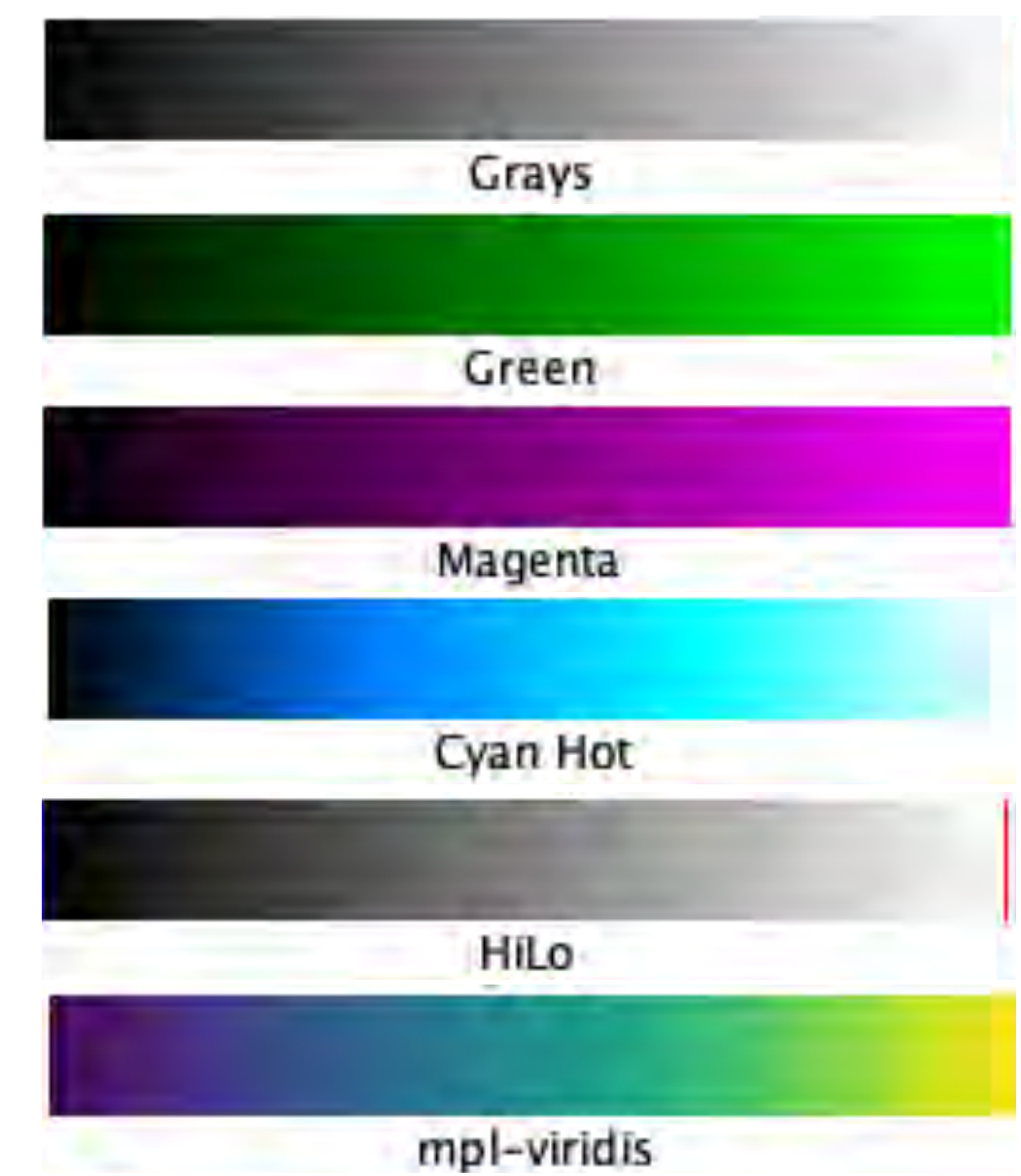


Image > Lookup Tables

or

“LUT” menu in Startup Tools Bar



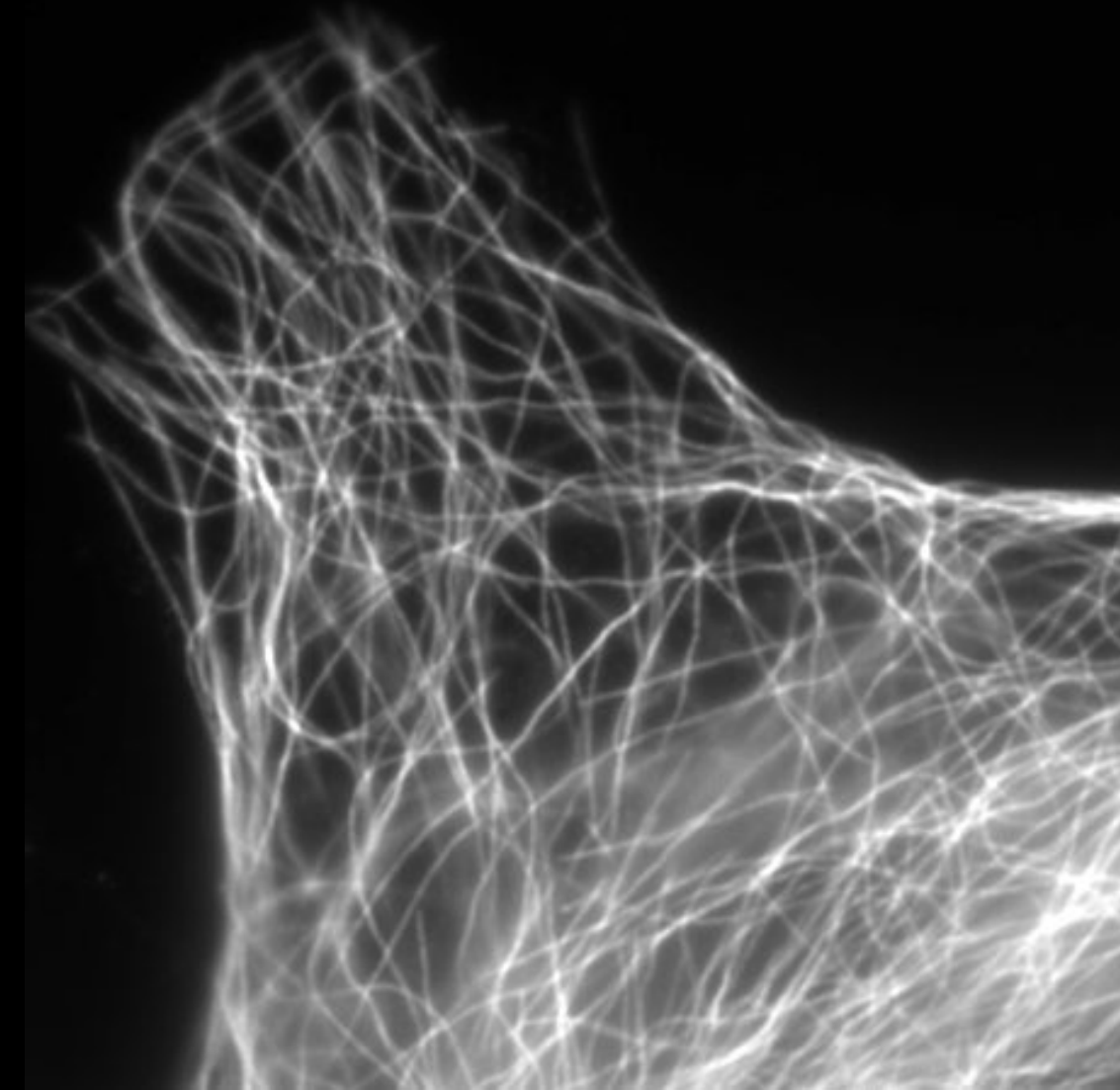
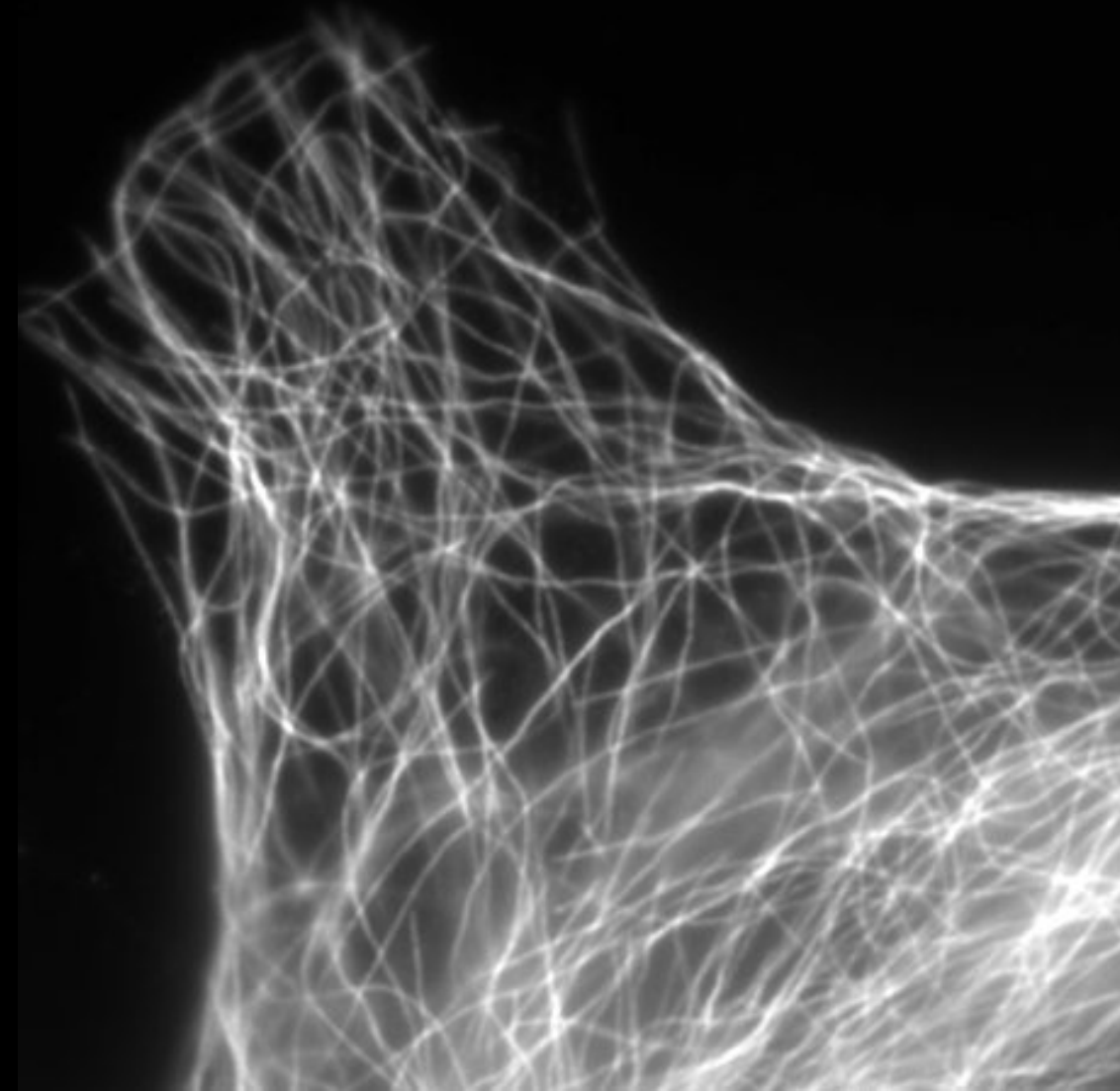
Examples of LUTs

**Image > Color > Display LUTs - to display default LUTs available*

Images and Colors in Fiji

Choose the right LUT

Which is brighter?



The human eye evaluates intensity best in grayscale

If you are imaging for example a blue fluorophore, you are **NOT FORCED** to display it in blue!

Images and Colors in Fiji

Choose the right LUT

Color blind people don't distinguish some colors

POINTS OF VIEW

Color blindness

NATURE METHODS | VOL.8 NO.6 | JUNE 2011 | 441

"If a submitted manuscript happens to go to three male reviewers of Northern European descent, the chance that at least one will be color blind is 22 percent"

Images and Colors in Fiji

Choose the right LUT

Color blind people don't distinguish some colors

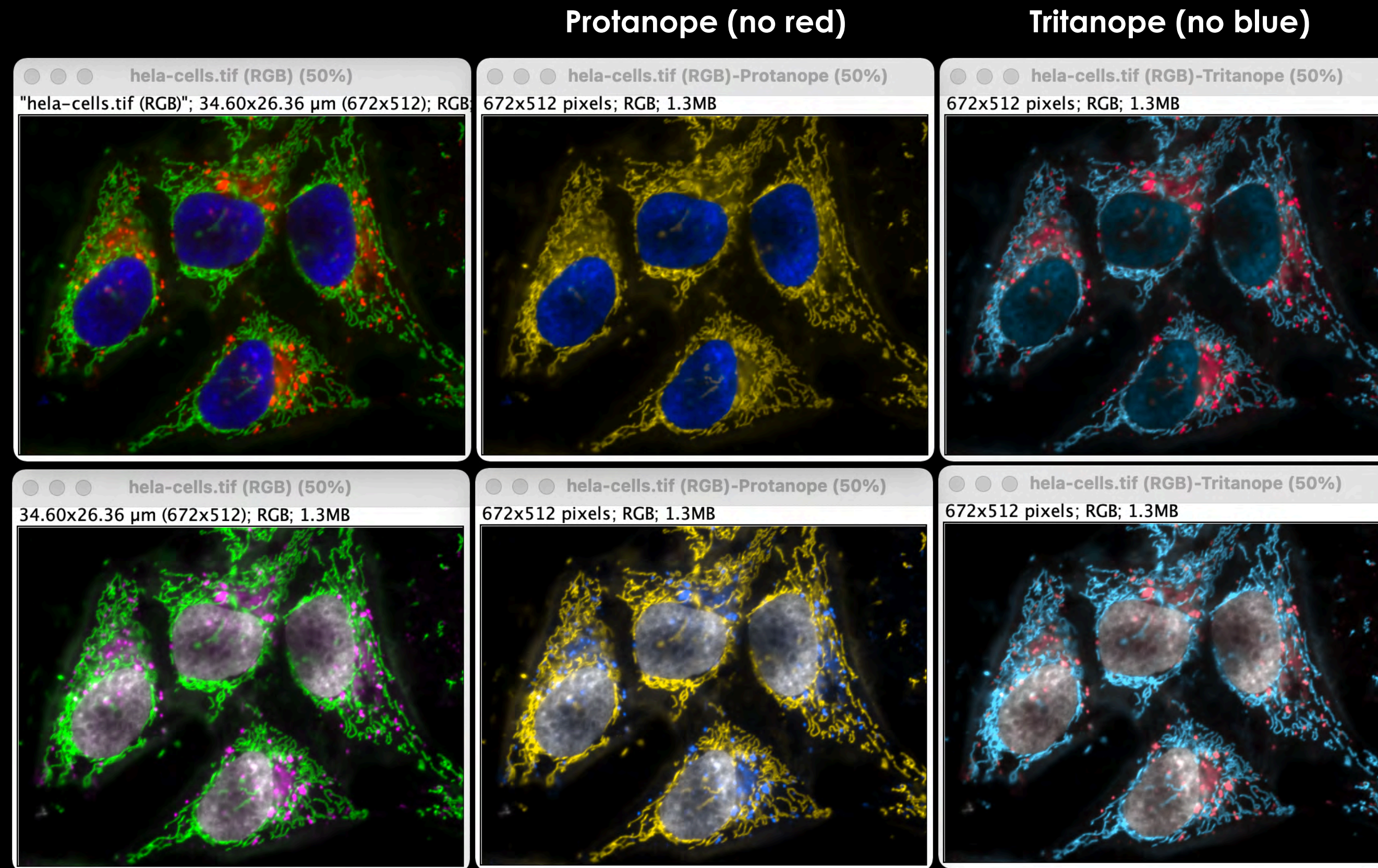
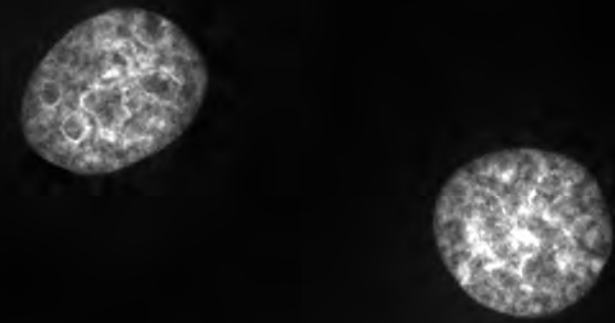
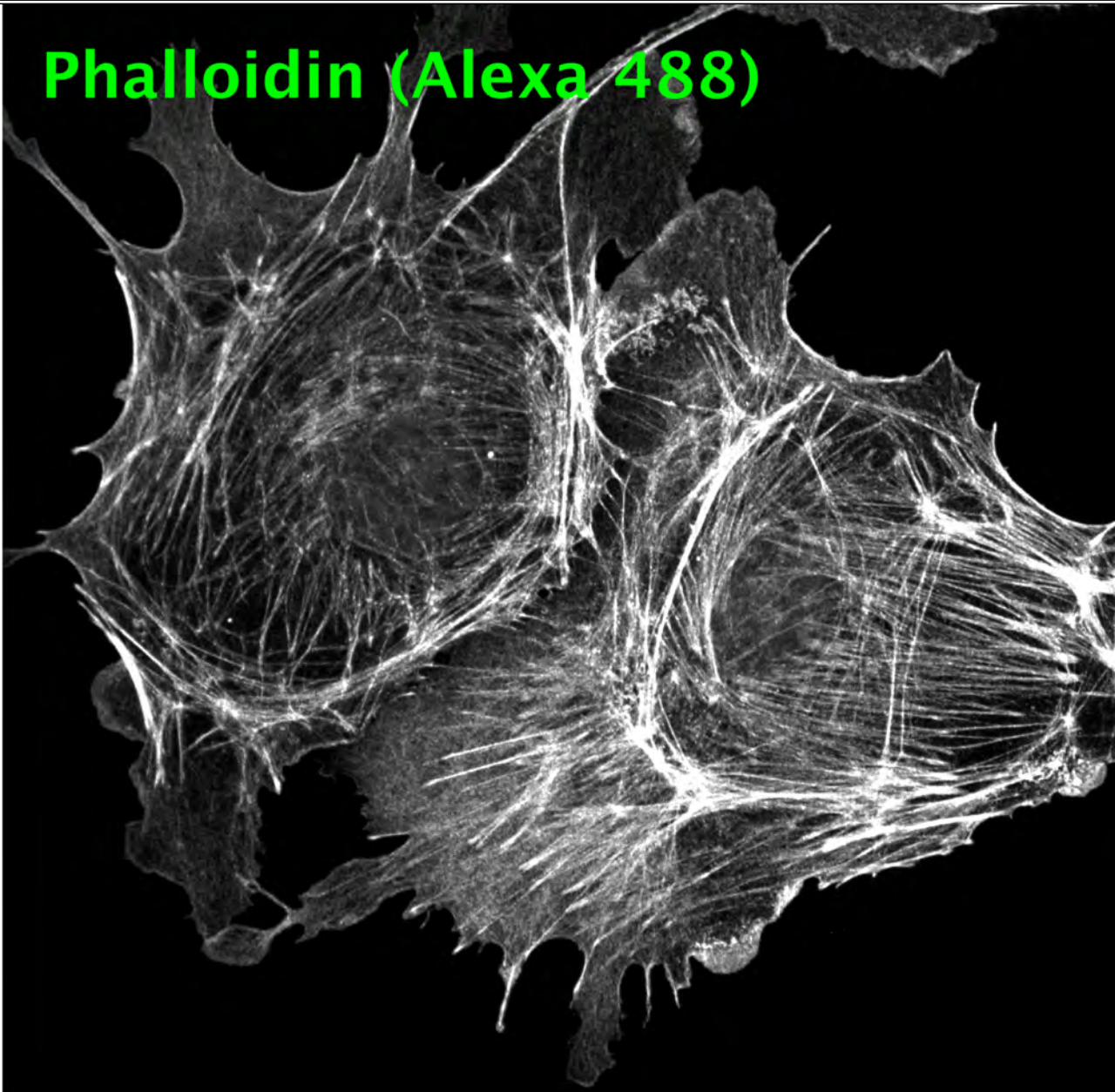


Image > Color > Dichromacy or *Image > Color > Simulate Color Blindness*

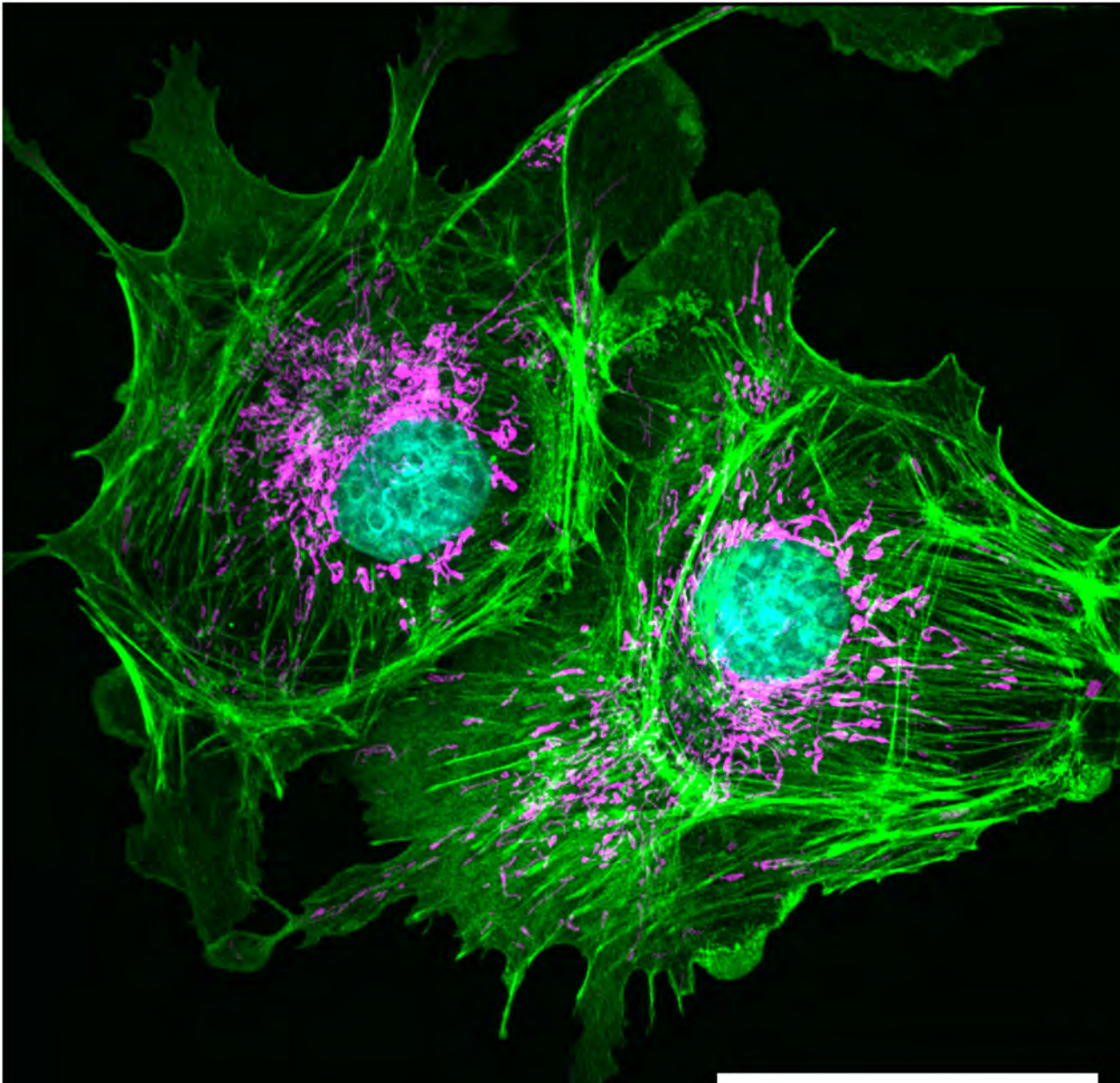
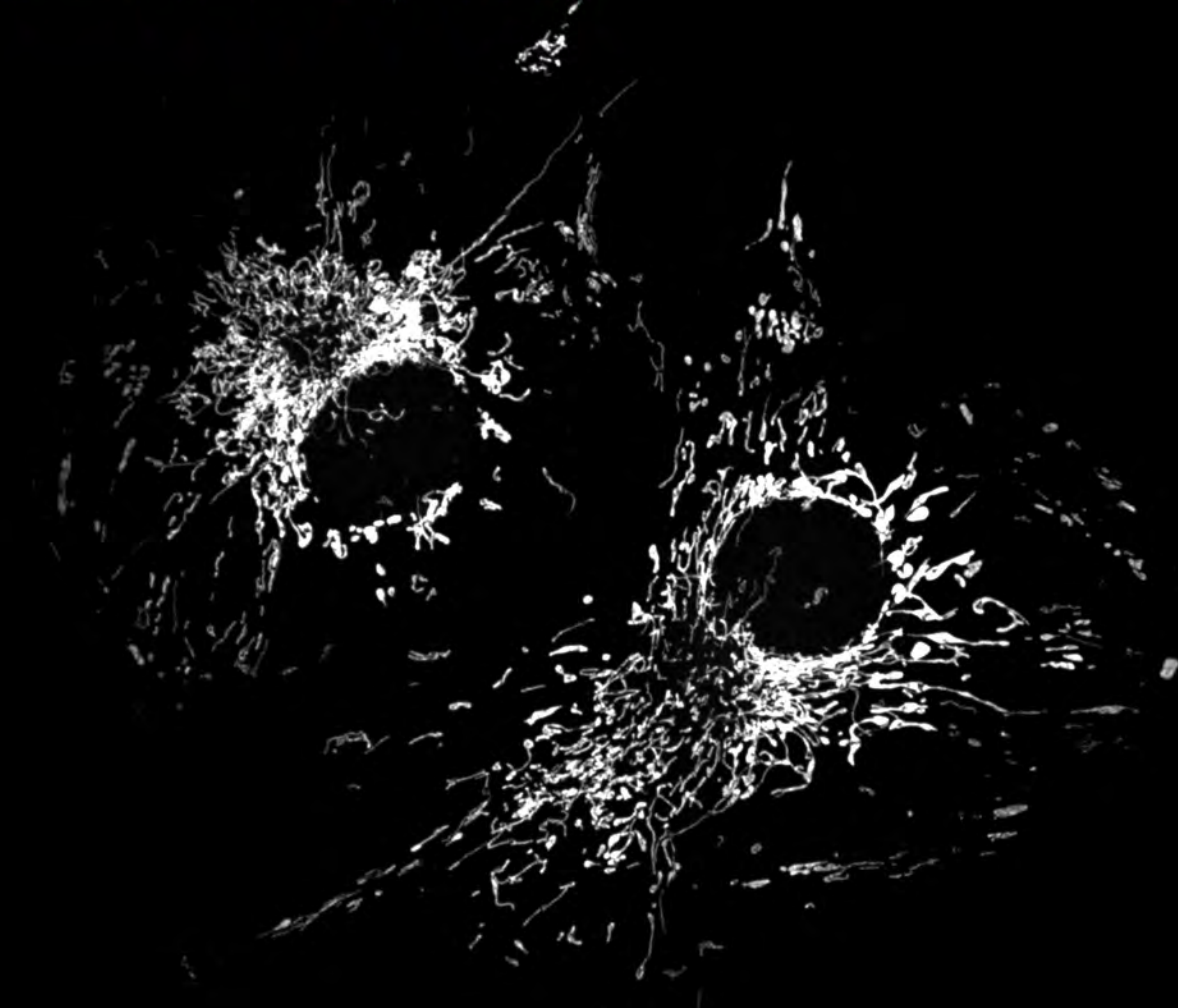
DAPI

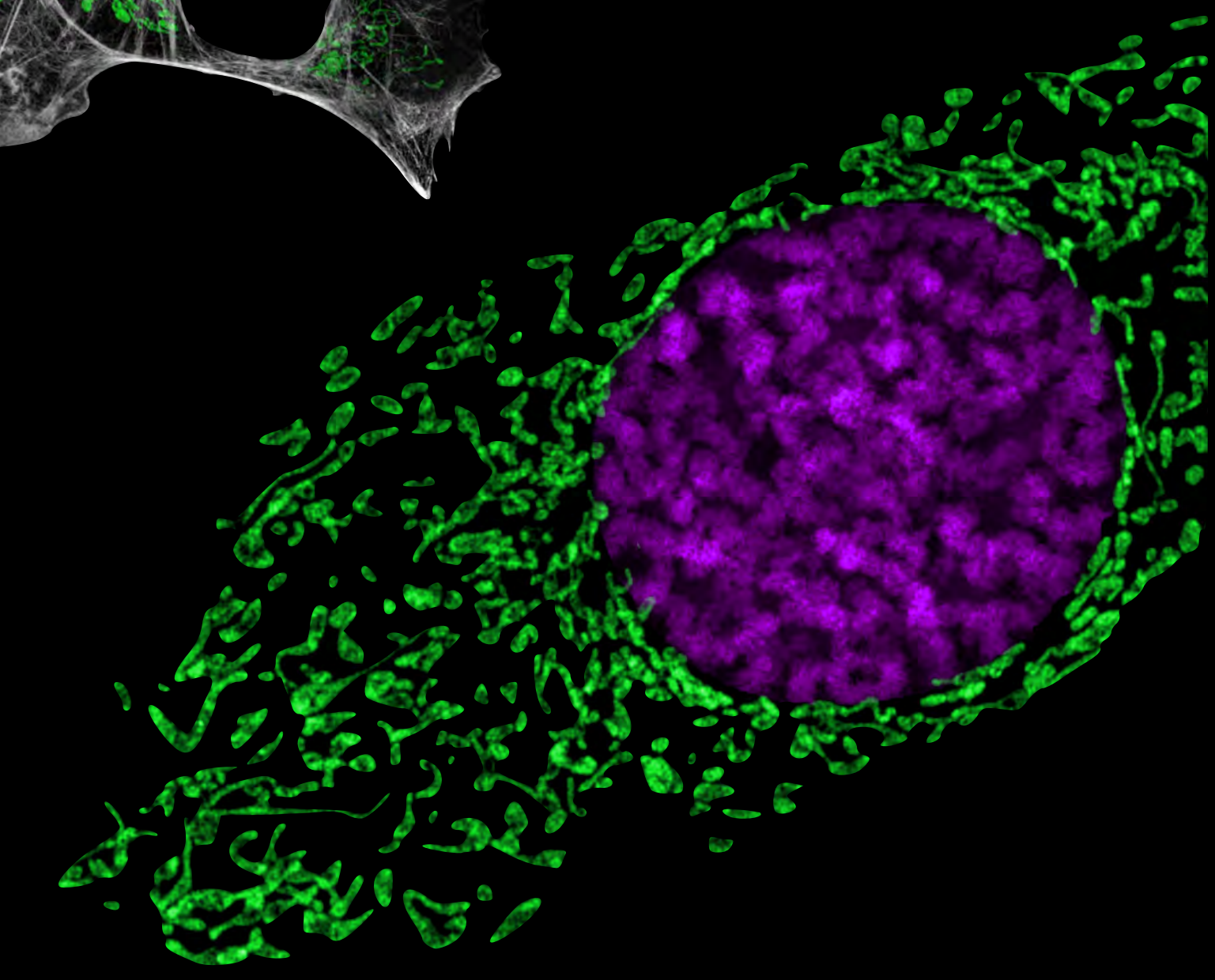
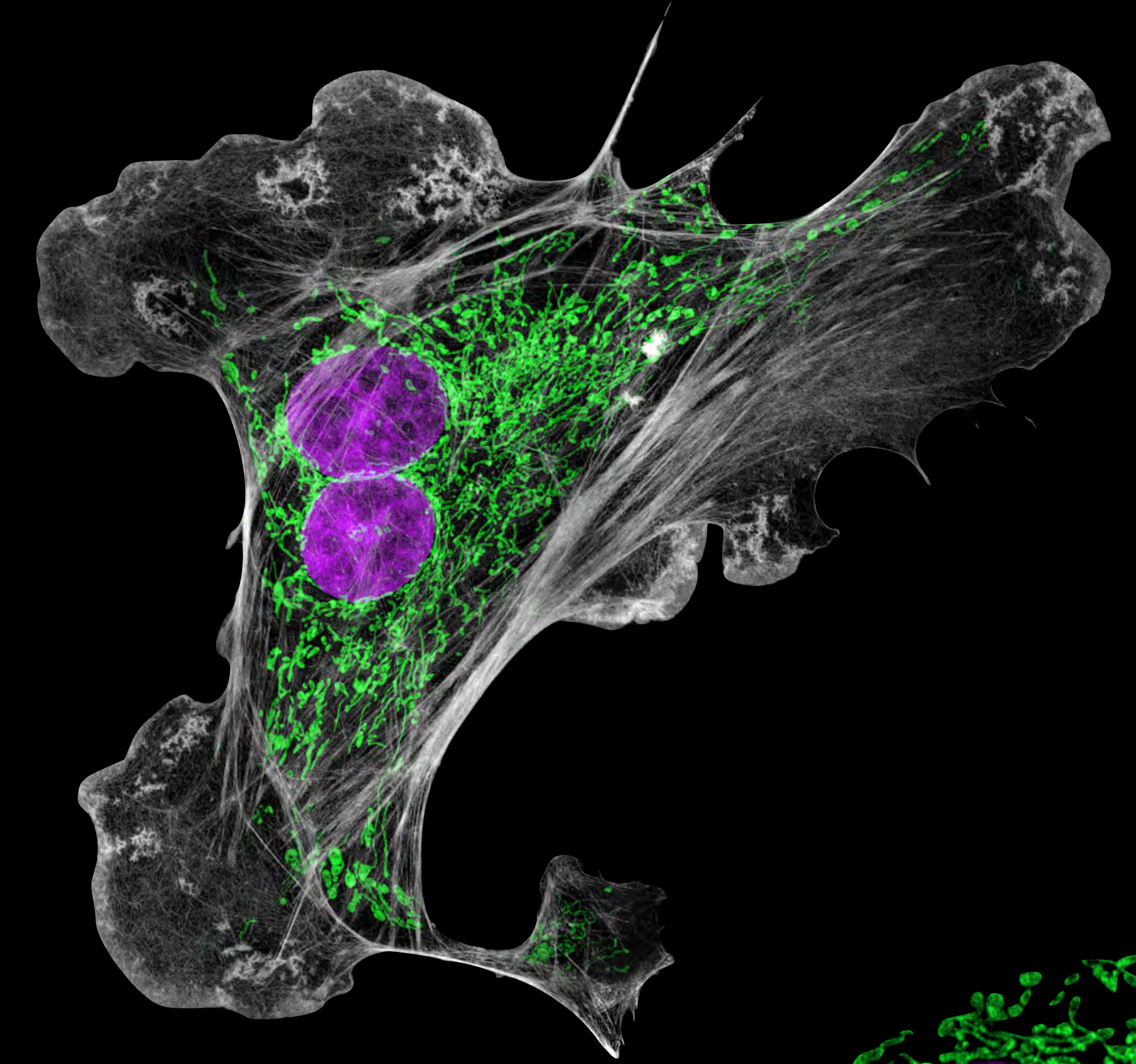
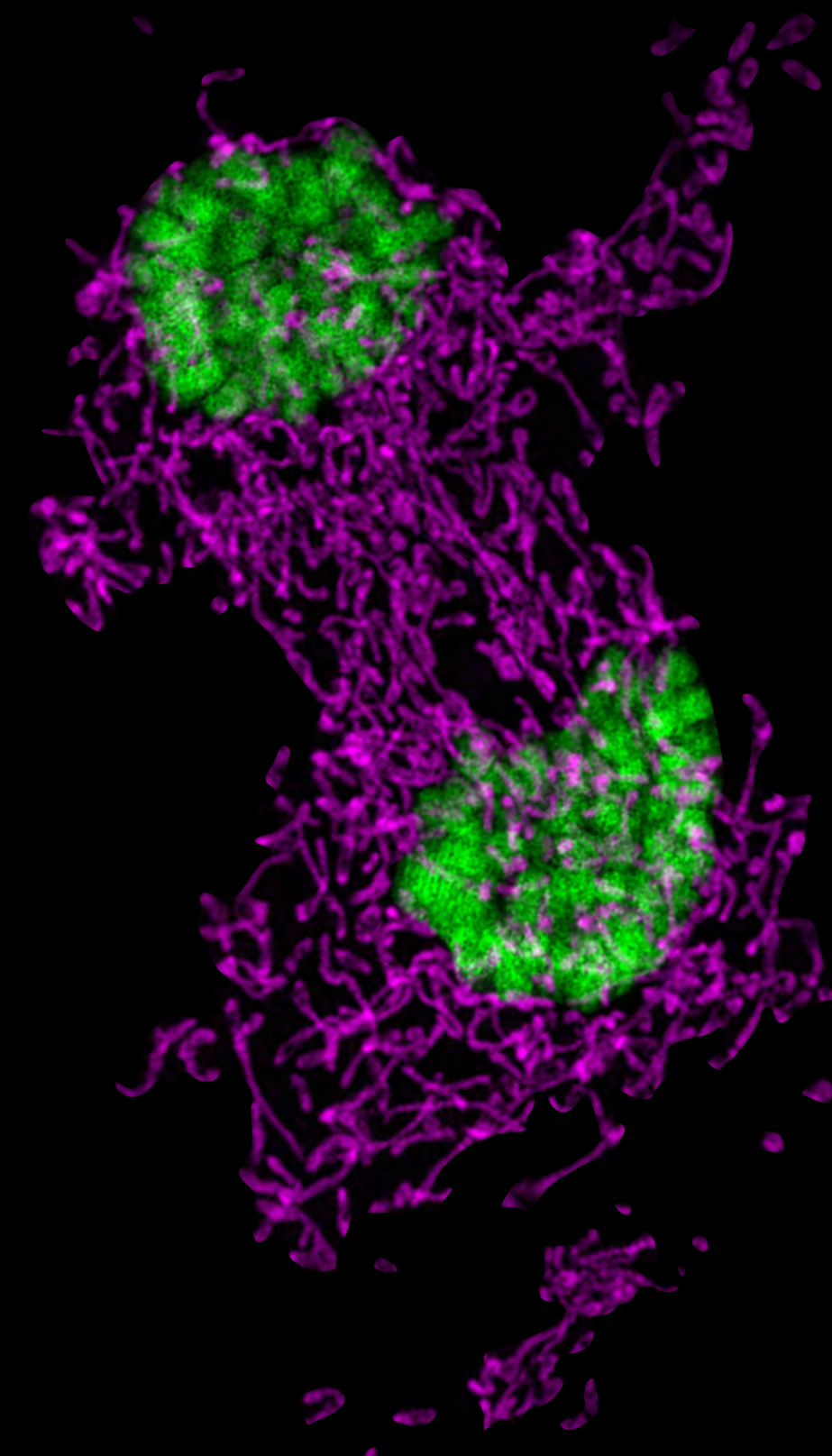
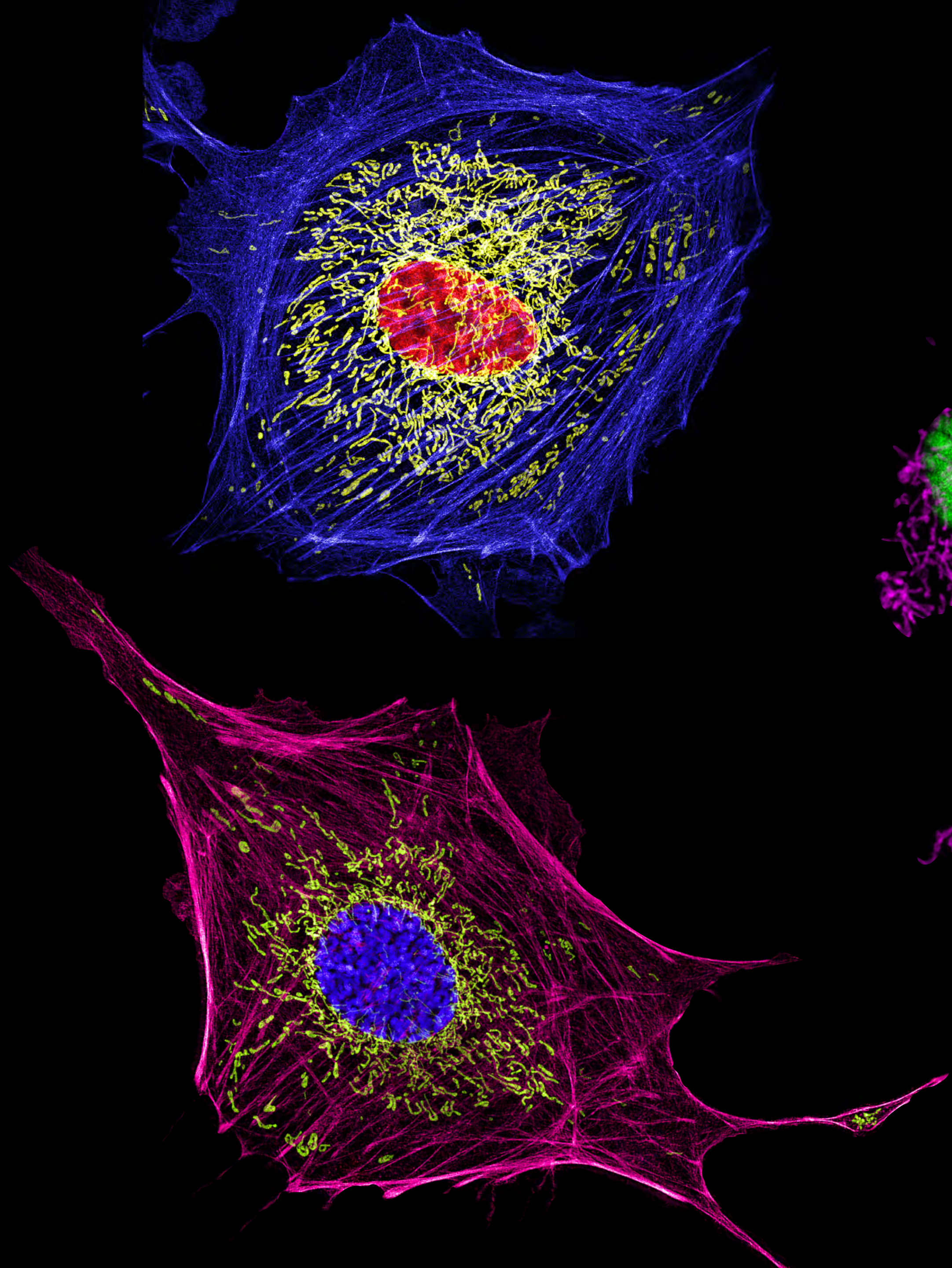


Phalloidin (Alexa 488)



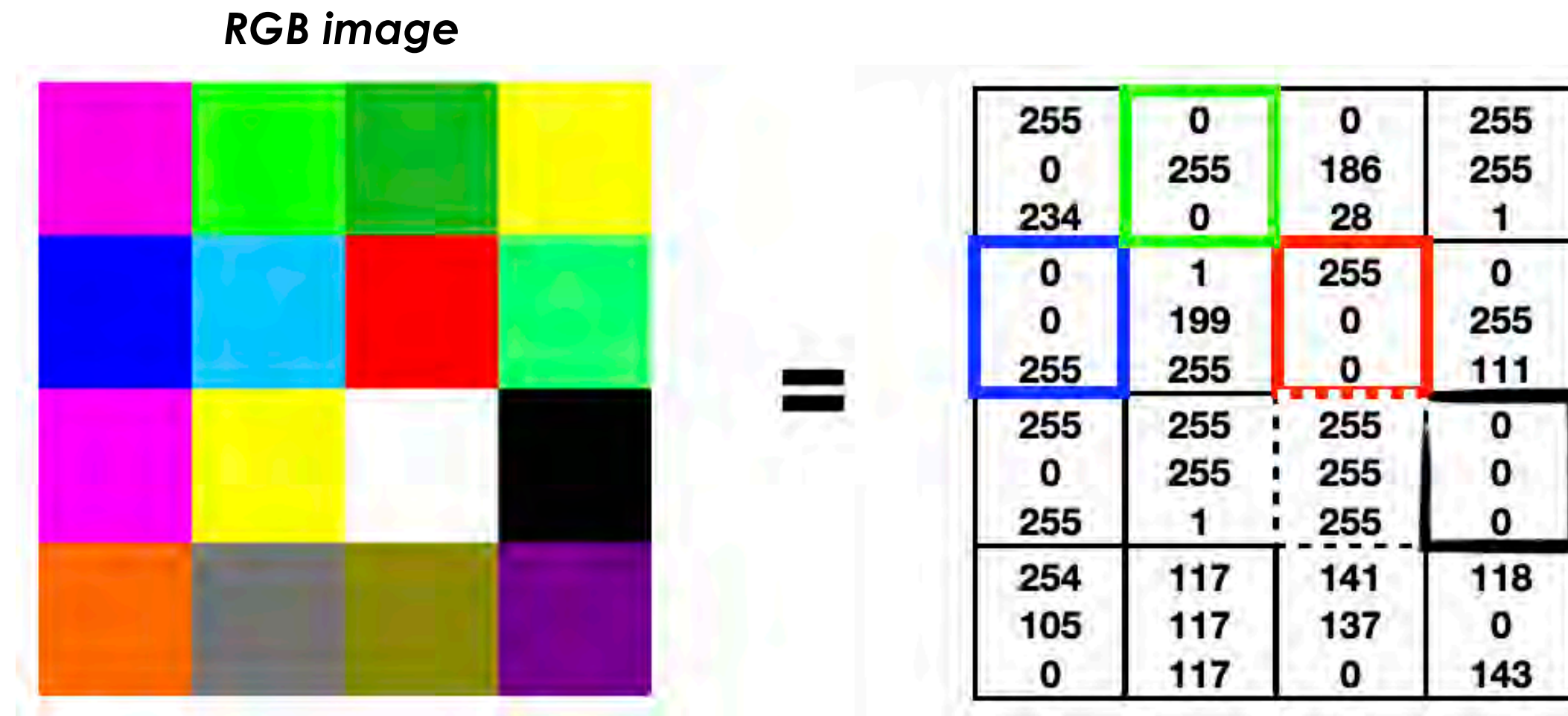
MitoTracker Red





RGB Images (still matrix of numbers)

LUTs **cannot** be applied to RGB Images



RGB Color image (e.g. jpeg, png) = Red + Green + Blue

RGB Color image = 8 bit Red, 8 bit Green, 8 bit Blue = R (0-255), G (0-255), B (0-255)

Image > Type > RGB Color or Save As...png, jpeg

Images and Colors in Fiji

The Color menu

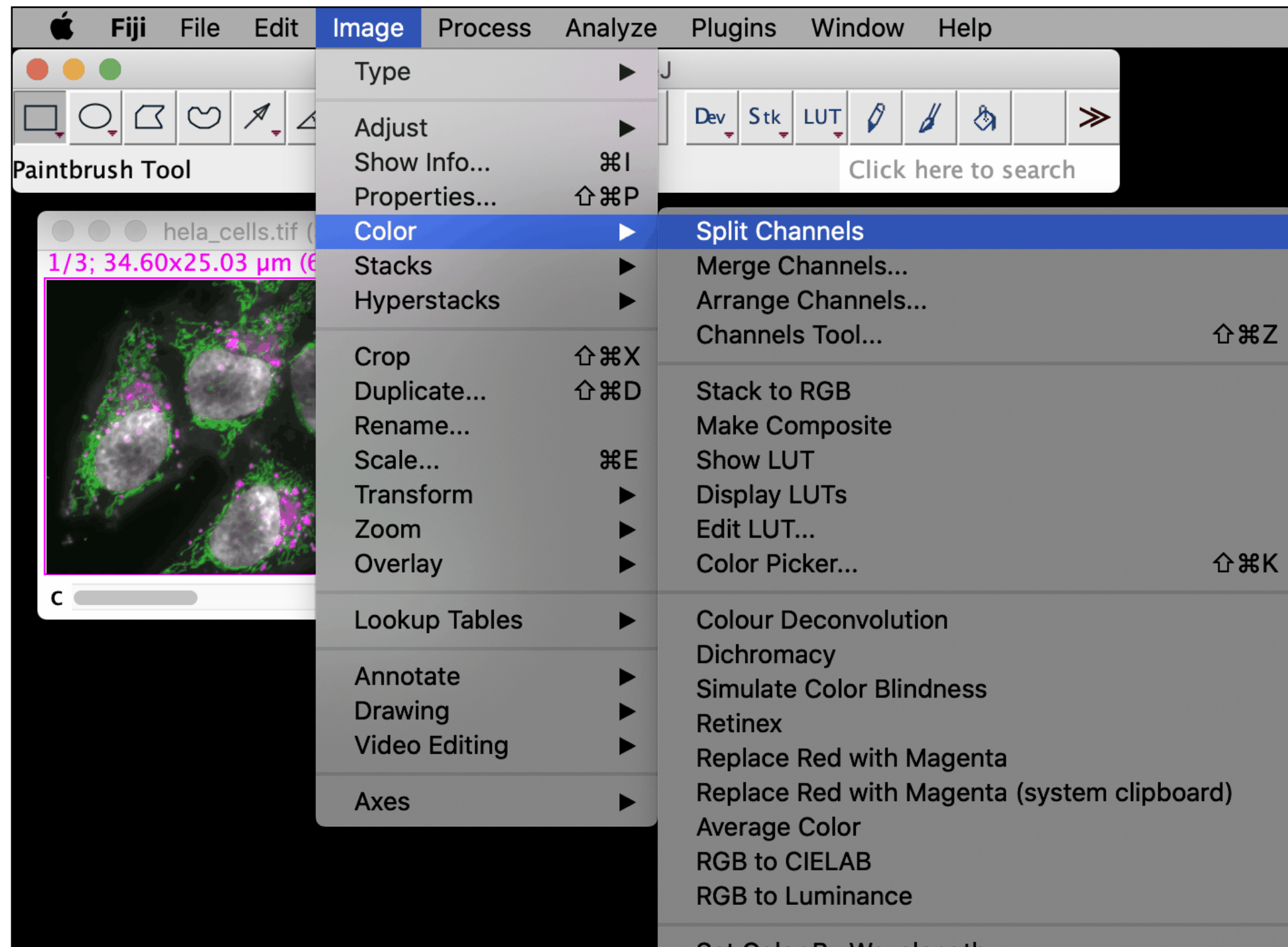


Image > Color > Split Channels
Image > Color > Merge Channels

Split or Merge the channels of the active image

Images and Colors in Fiji

The Color menu

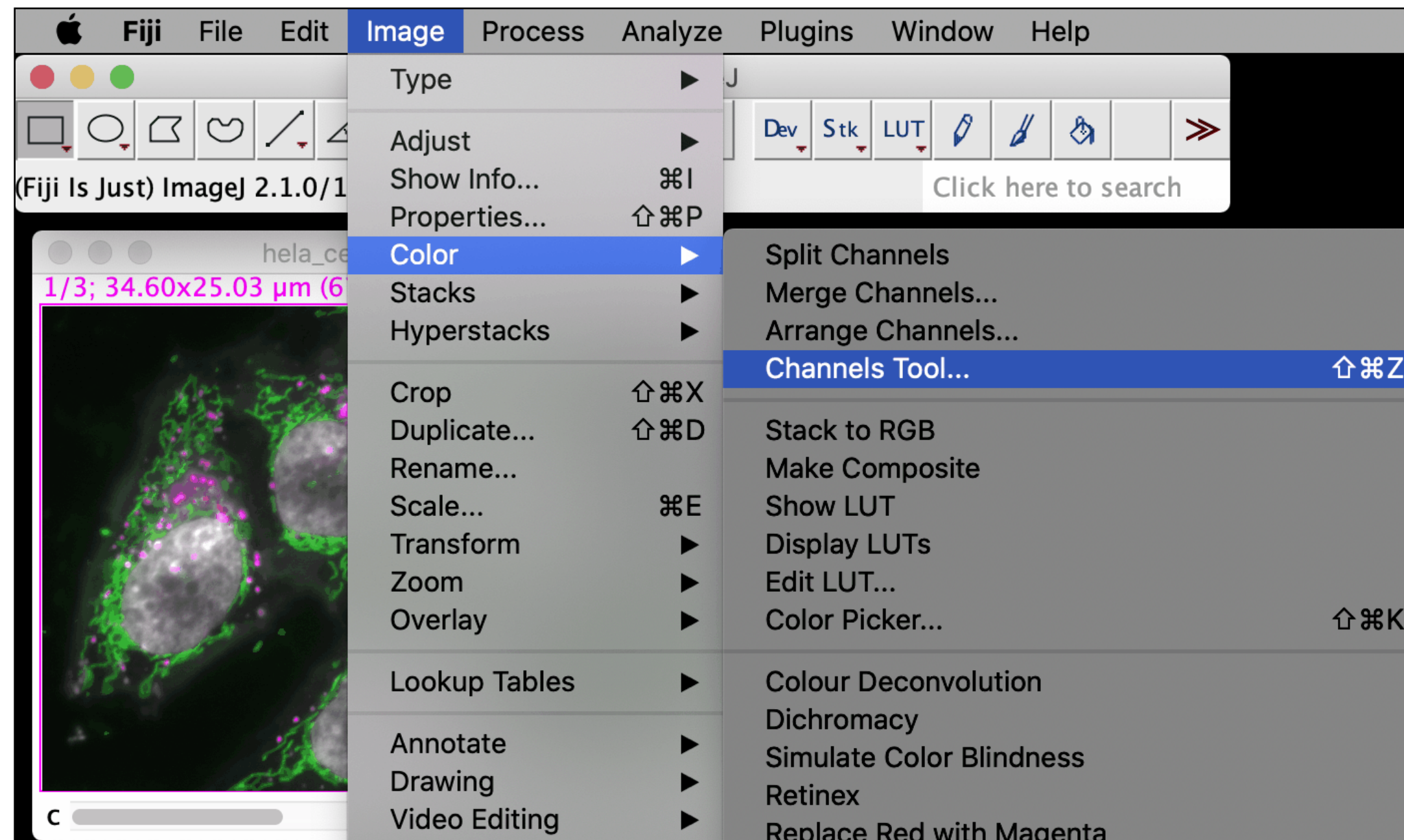


Image > Color > Channels tools

(cmd) + shift + z

Interactive visualization/handling of each image channel.

Choose how to display your multicolour image: “Color” mode (single channel) vs “Composite” mode (overlay)


Segmentation with pixel based classifier—exercises



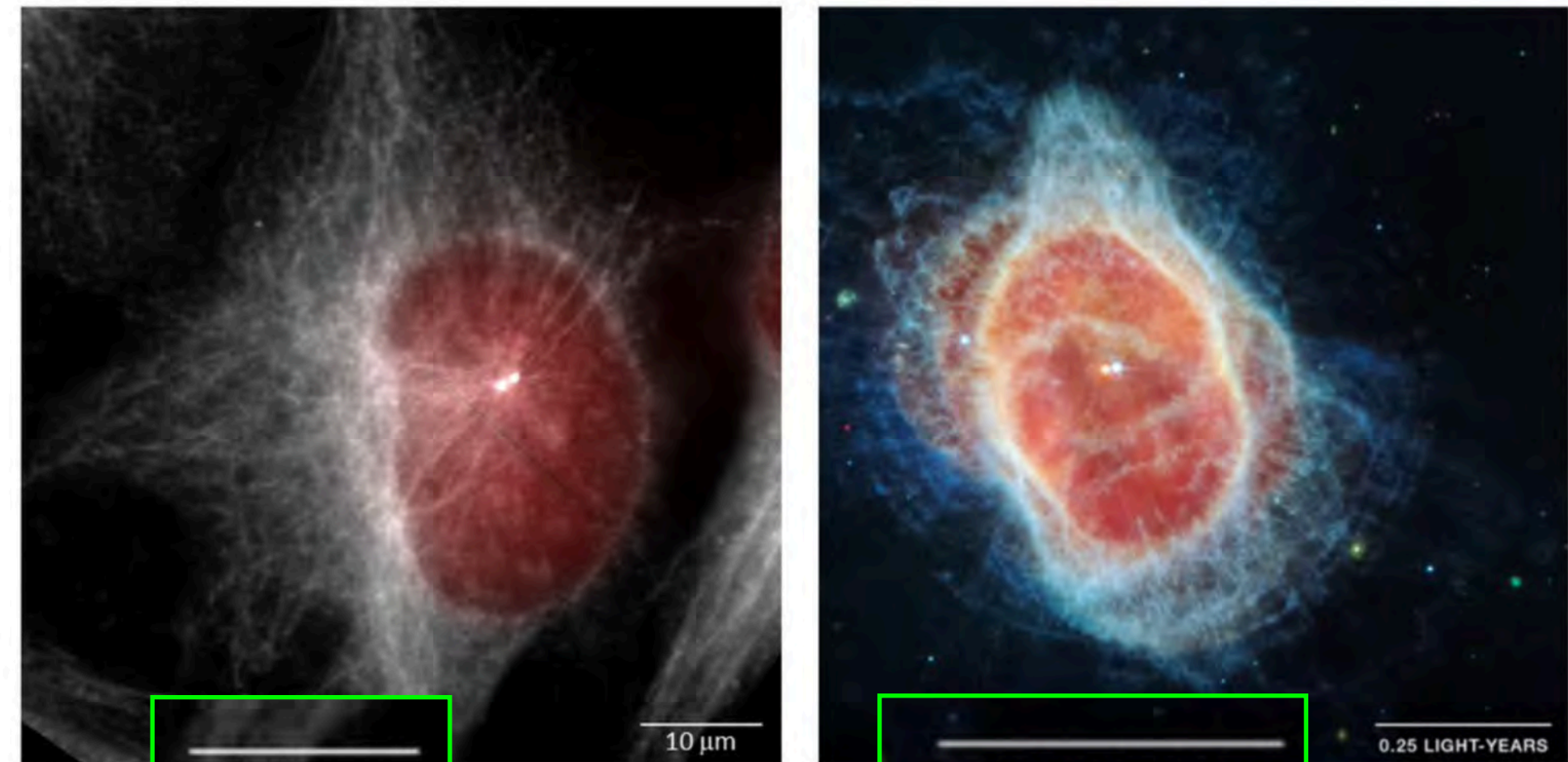
- 2.1 composite images - splitting and merging
- 2.2 RGB images - Replace Red with *Magenta*

Pixel Size

Scale Bar and Pixel Size

 **Laurence Haren**
@HarenLaurence

never forget the scale bar! @StearnsLab
when biology meets astronomy: cell vs nebula,
centrosome vs dying star! @EtienneKlein

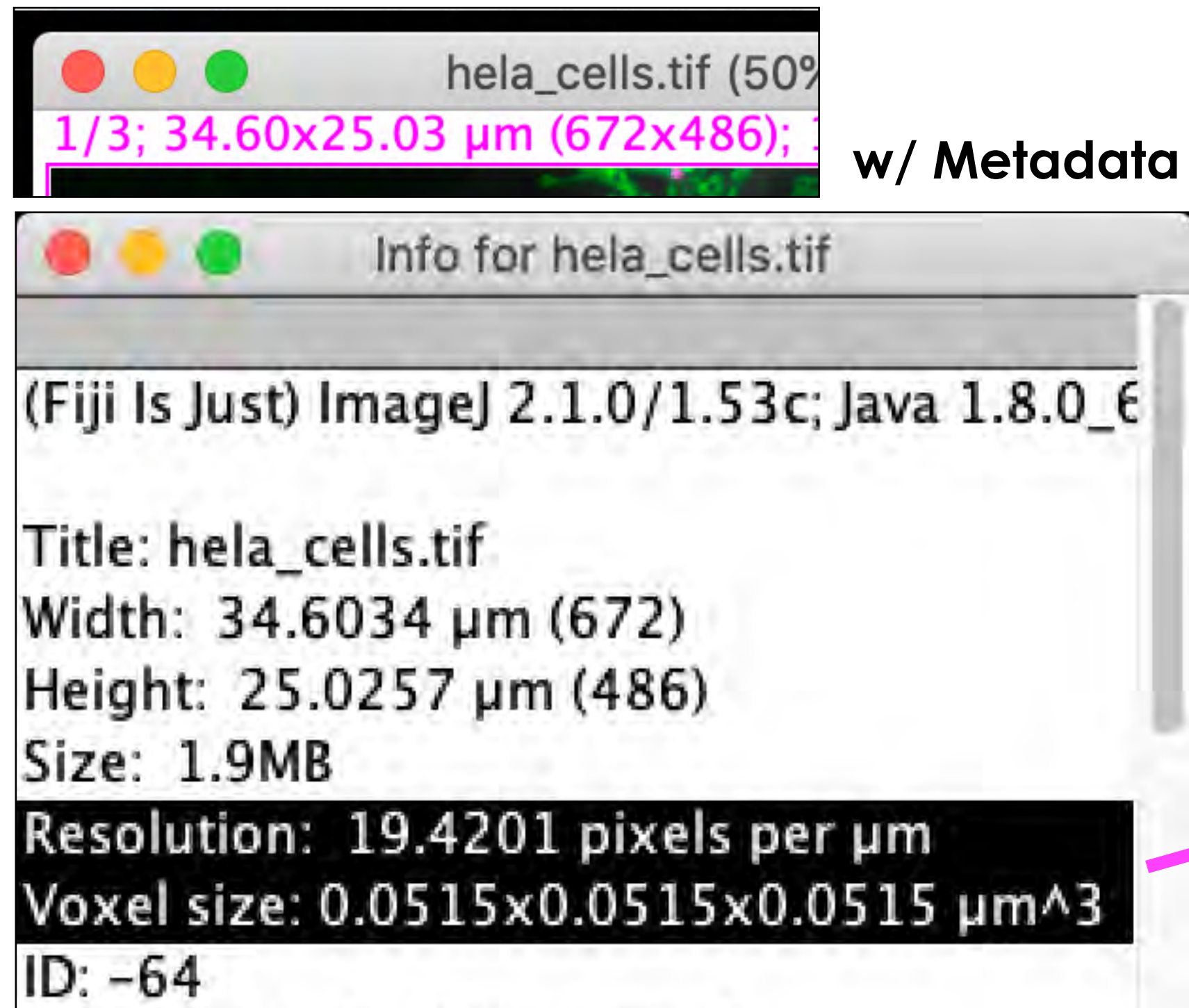


10 µm 10 µm

0.25 LIGHT-YEARS 0.25 LIGHT-YEARS

Pixel Size and Scale Bar

If you want to make some physical measurements of your sample (length, size, ...), you need to know the **pixel size** of your **image**.



w/ Metadata

Image > Show Info...

(cmd) + i

Show the **Metadata** stored with the file.

Pixel width (Pixel x) = 0.0515 µm
Pixel height (Pixel y) = 0.0515 µm
Voxel depth (Pixel z) = 0.0515 µm

1 µm = 19.4201 pixel (xy)
(1 µm / 0.0515 µm)

Pixel Size and Scale Bar

If you want to make some physical measurements of your sample (length, size, ...), you need to know the **pixel size** of your **image**.

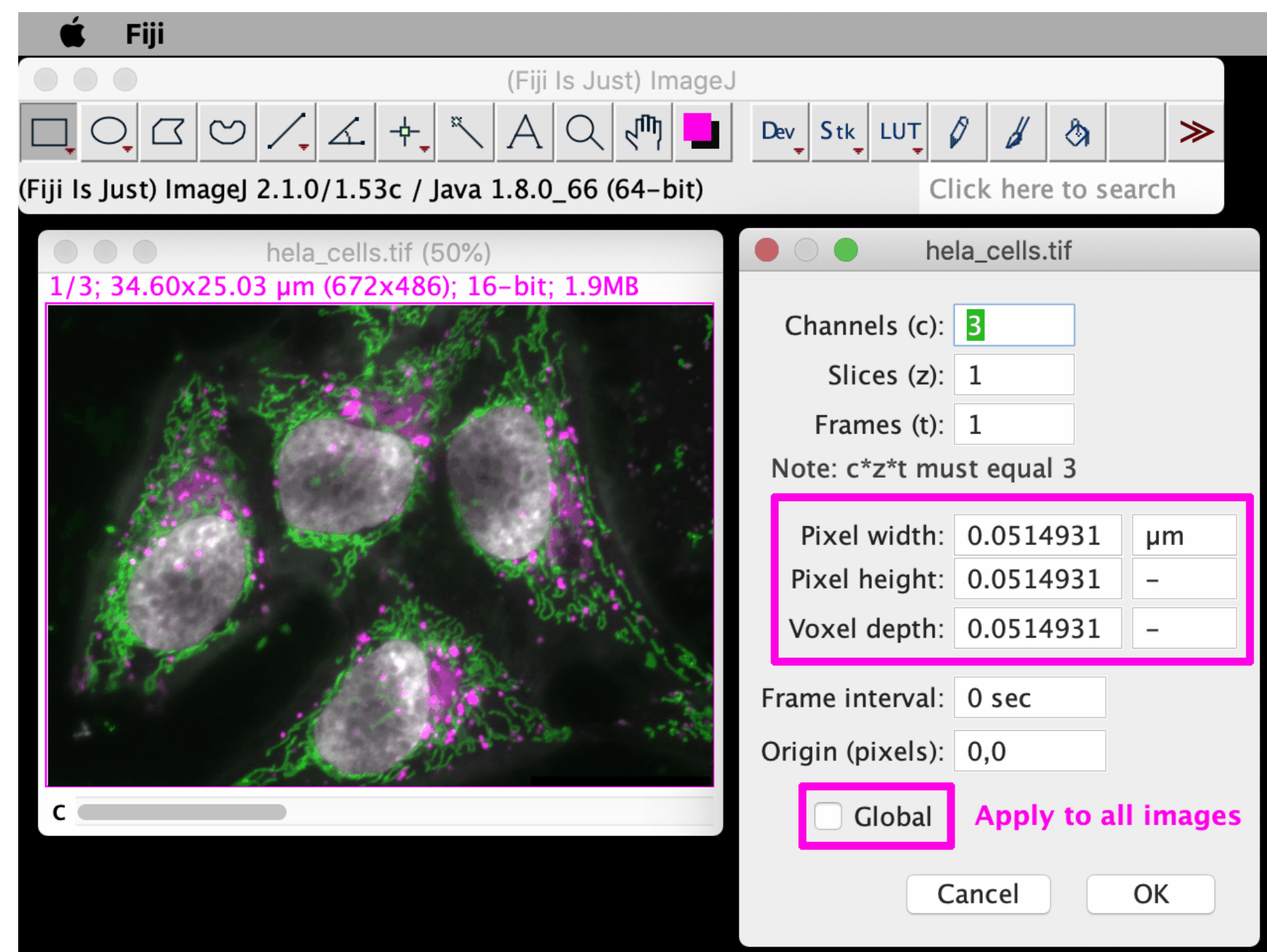


Image > Properties...

(cmd) + shift + p

Open the image properties windows containing pixel size properties (and multi-dimensional properties)

You can **set/read** the image **pixel size** in **xyz**.

Scale Bar and Pixel Size

What if the pixel size is not stored in the metadata?

If you know the **magnification** and the **camera** you used for the acquisition, you can estimate the image pixel size.

$$\text{image pixel size} = \text{camera pixel size} / \text{magnification}$$

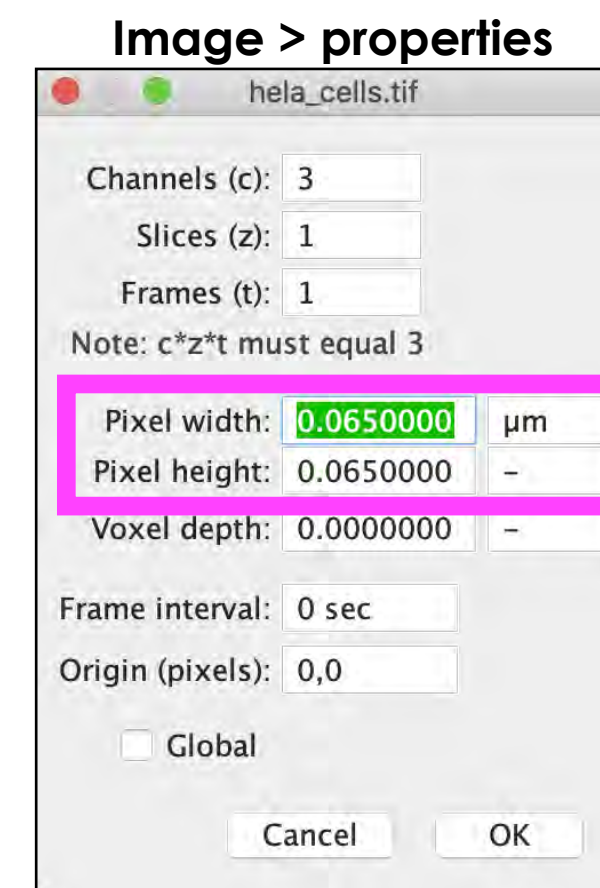
Example

Magnification = 100x Objective

Camera = Hamamatsu Orca Flash 4

| | |
|---|---------------|
| Product number | C13440-20CU |
| Imaging device | sCMOS |
| Cell (pixel) Size (μm ²) | 6.5×6.5 |
| Pixel Array (horizontal by vertical) | 2048×2048 |
| Effective Area (horizontal by vertical in mm) | 13.312×13.312 |

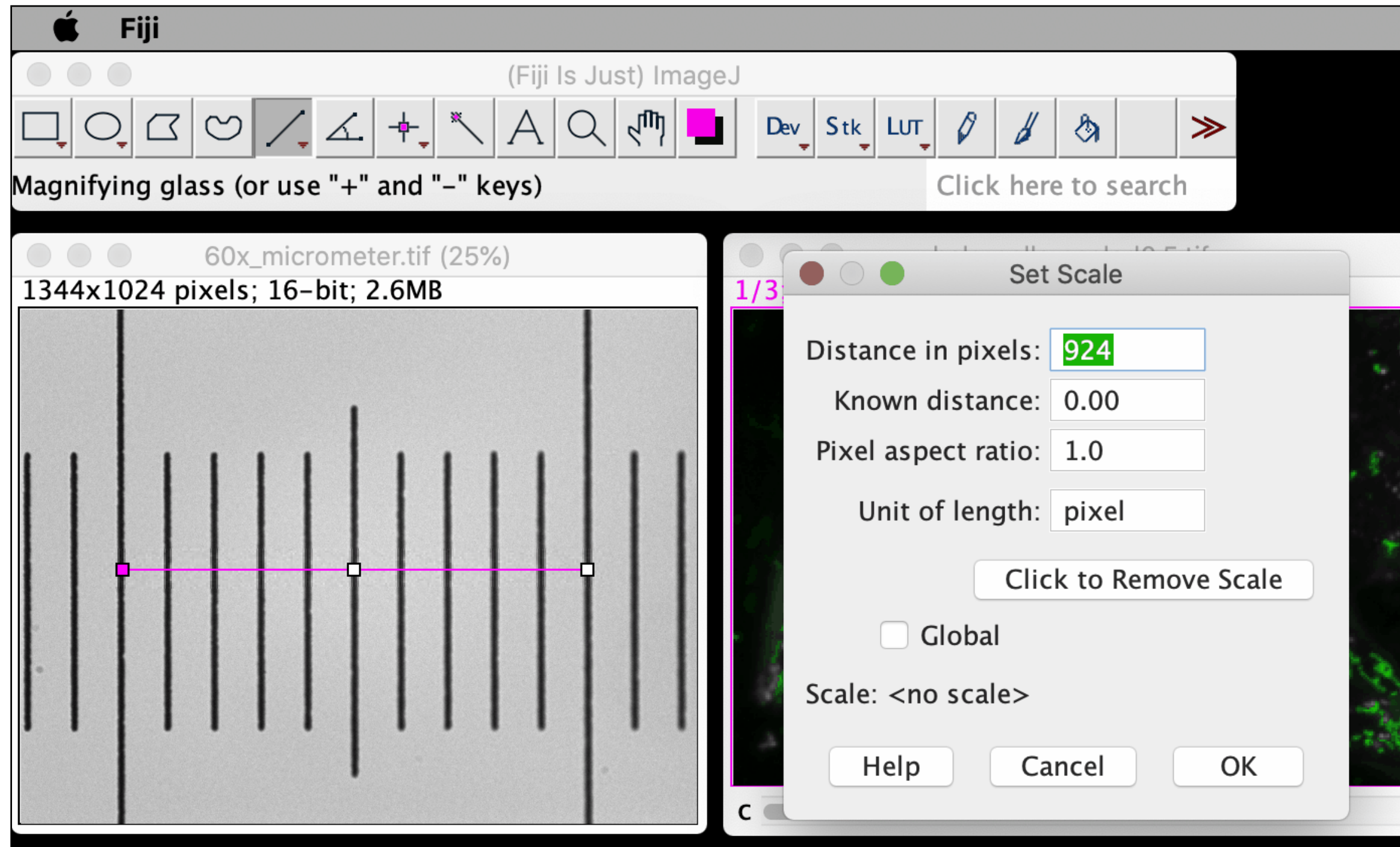
pixel width and height:
 $6.5 \mu\text{m} / 100X = 0.065 \mu\text{m}$



If a z-series was acquired, "Voxel depth" is the z step size choose for the acquisition (cannot estimate).

Scale Bar and Pixel Size

Add pixel information to your images from a reference (same magnification)



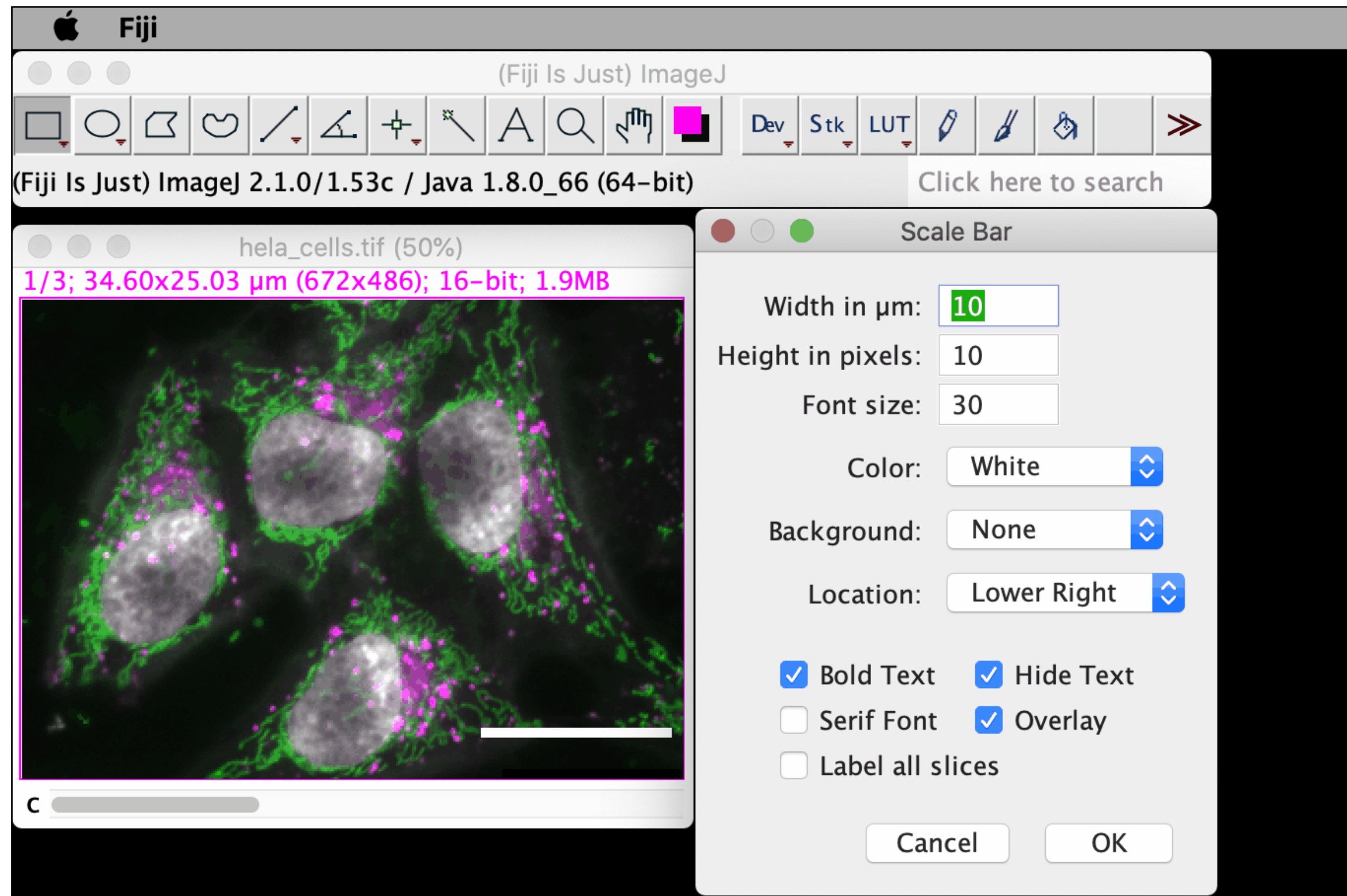
Analyze > Set Scale...

Set the pixel size information starting from an object with a known dimension.

**Perform multiple measures and average them to be more precise*

Scale Bar and Pixel Size

Add scale bar to your images



Analyze > Tools > Scale Bar...

- "Overlay" means that the scale bar is not embedded in your image. You can remove it: "Image > Overlay > Remove Overlay".
- If you save the image as tiff, the scale bar will be saved as an overlay.
- If you save as jpeg/png, the image will have the scale bar embedded.

Segmentation with pixel based classifier—exercises



1.3 file handling and non-invasive editing

1.4 file handling and invasive editing